

worldwidetelescope.org



WorldWide Telescope Ambassadors Program



DONATE

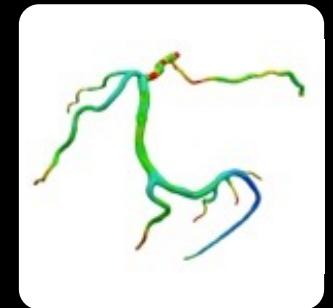
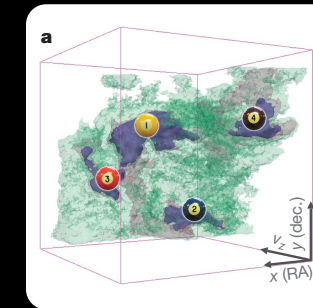
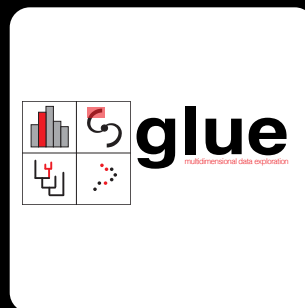
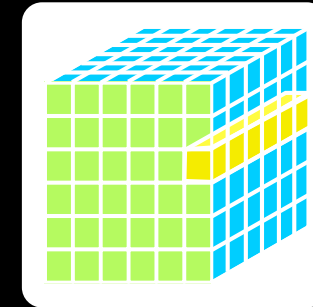
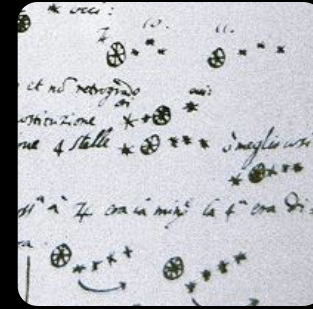
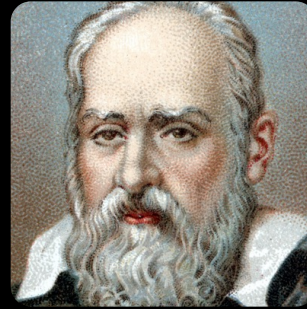
Search



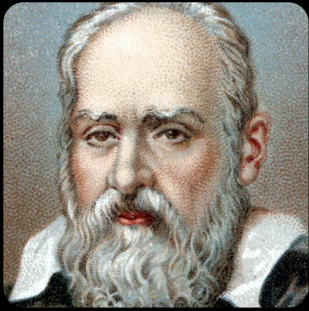
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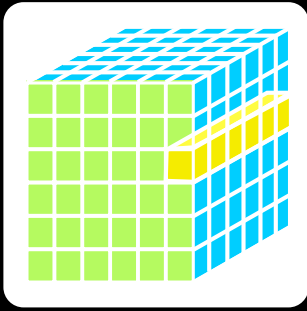
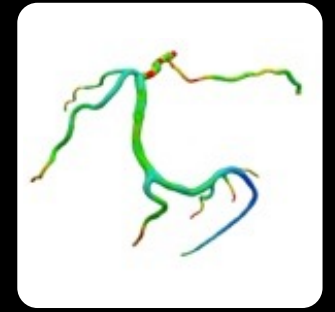
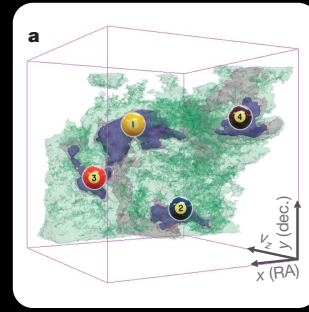
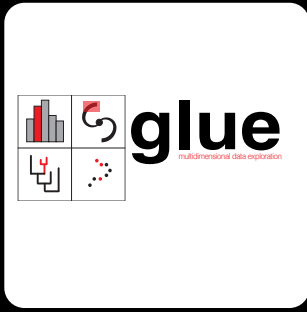
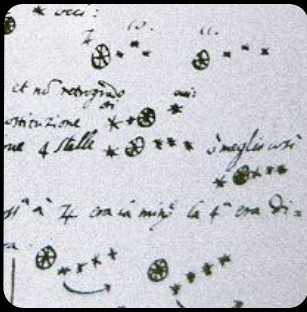
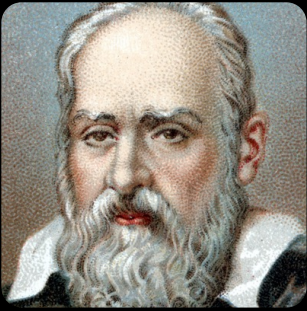


SEEING SCIENCE



Prof. Alyssa A. Goodman-Harvard-Smithsonian Center for Astrophysics-@aagie





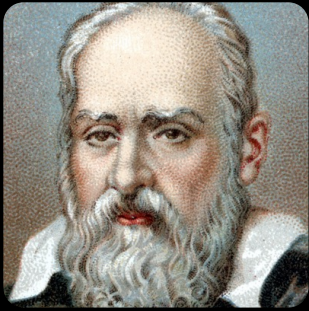
RELATIVE STRENGTHS

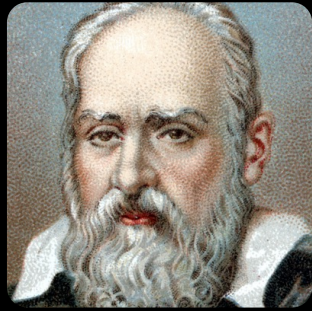


Pattern Recognition
Creativity



Calculations

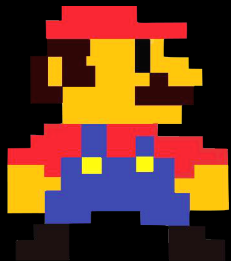




1992



Super Mario Kart: Rainbow Road (1992)



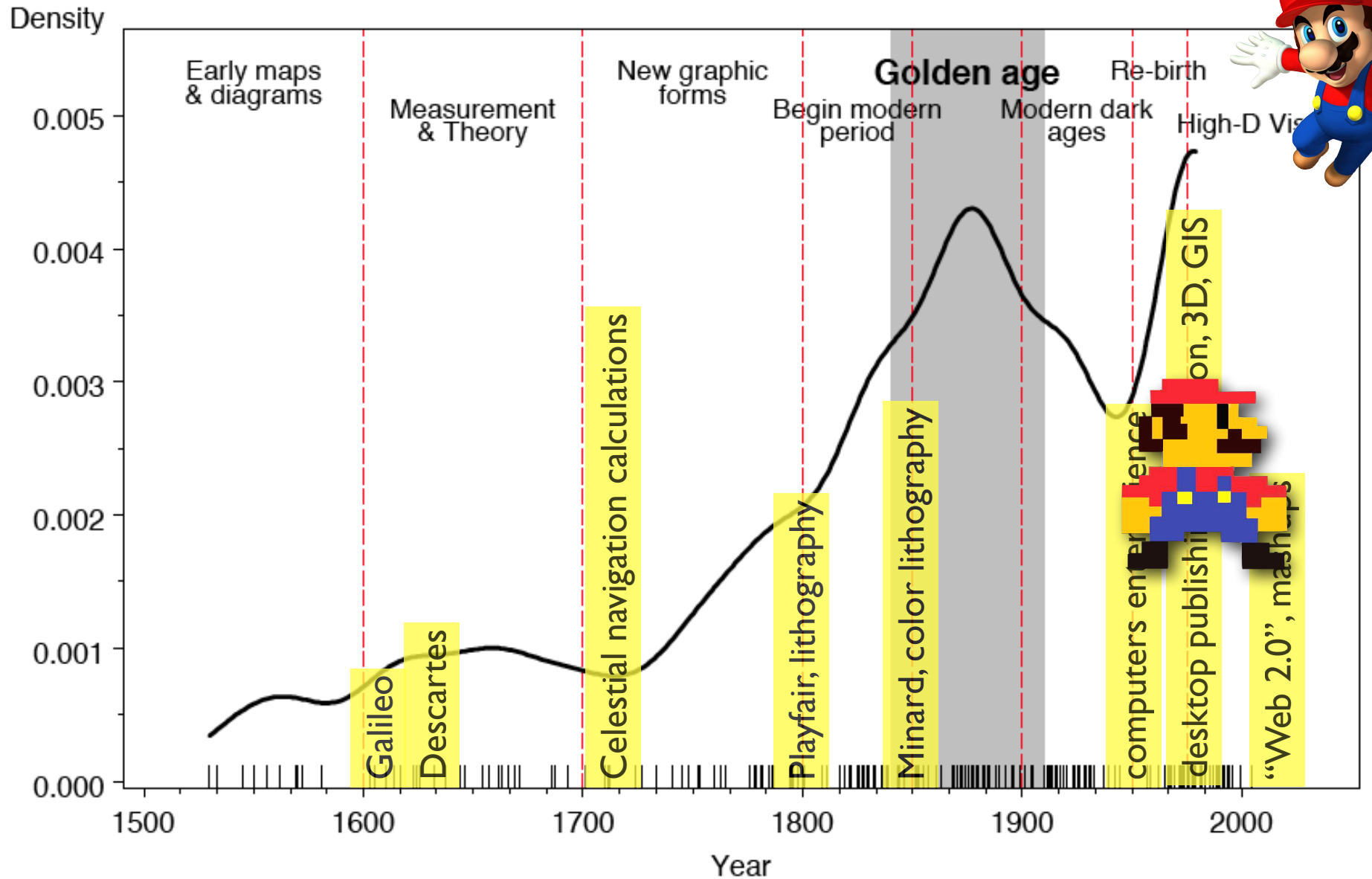
2014



Mario Kart 8: Rainbow Road (2014)

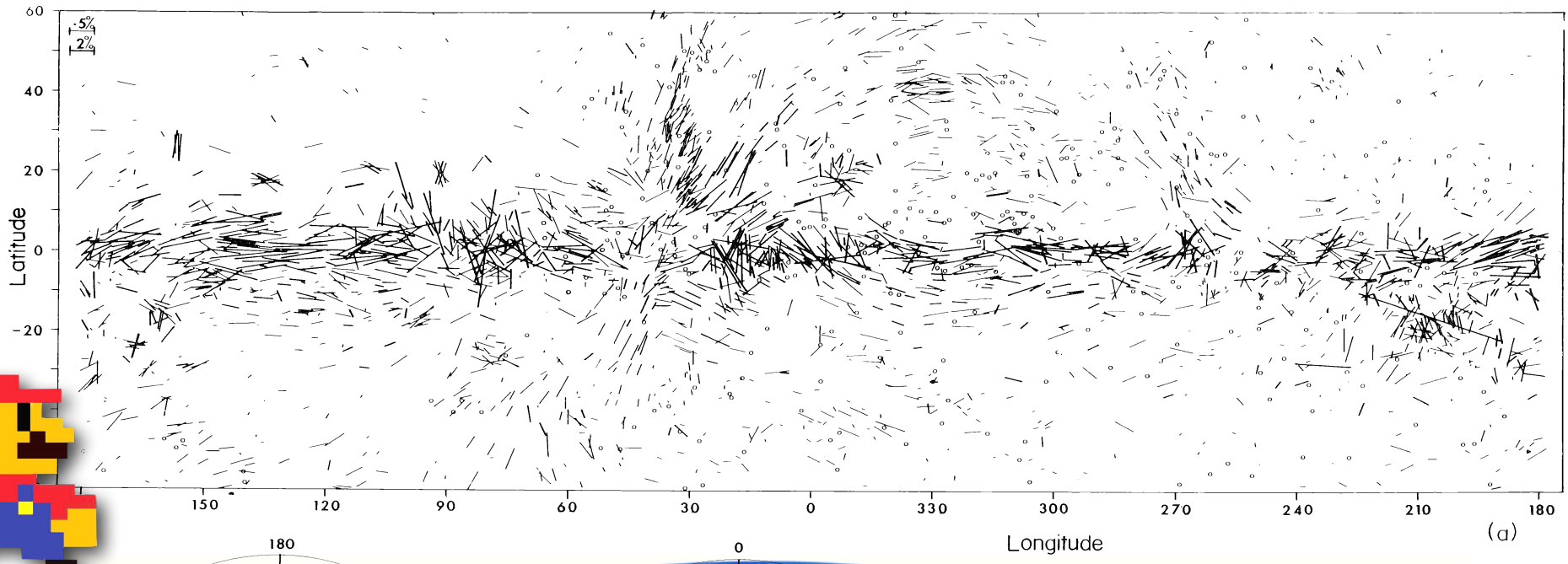
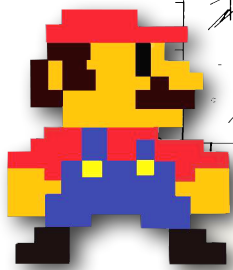


Milestones: Time course of developments

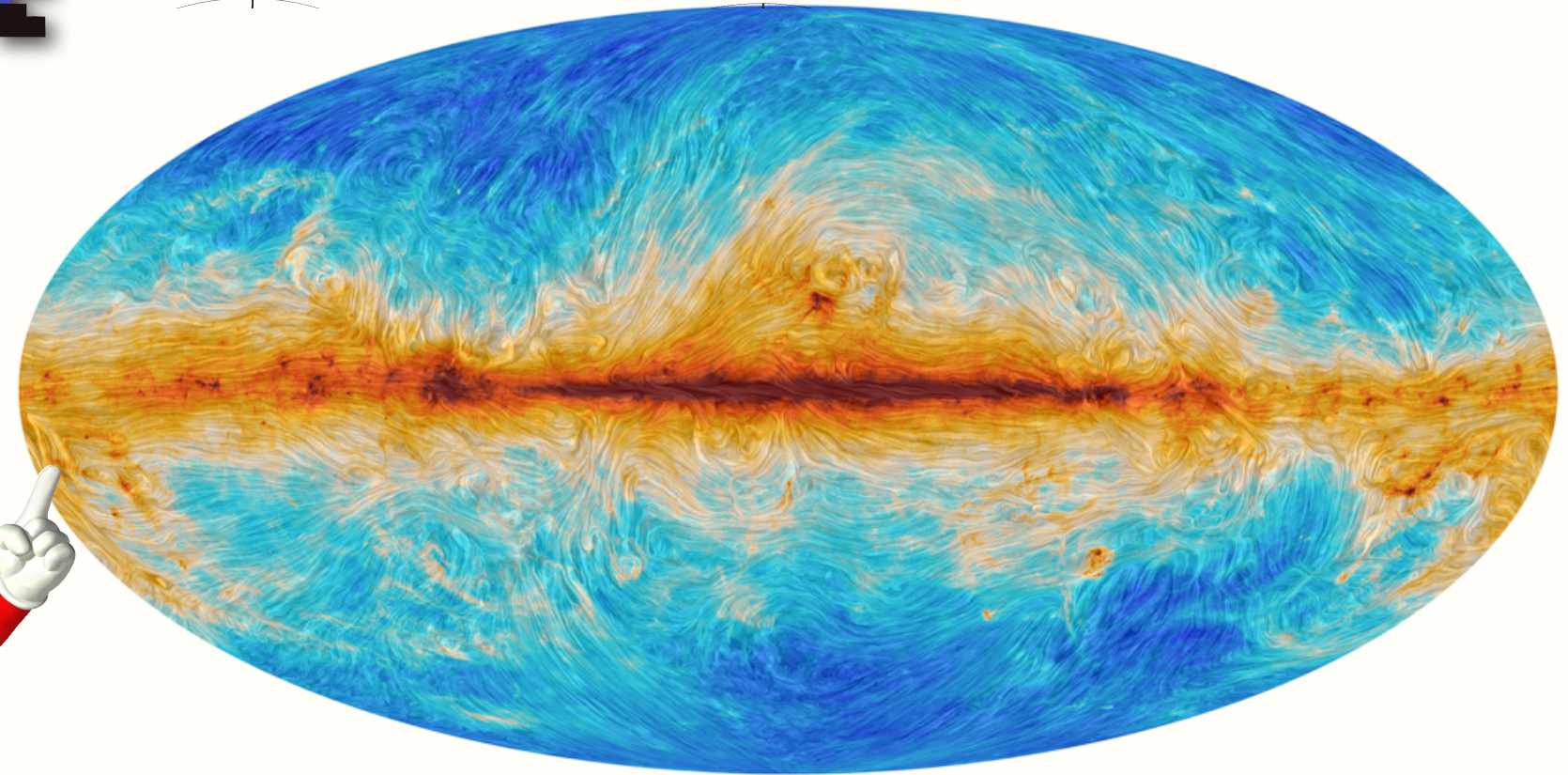


adapted from Friendly, "The Golden Age of Statistical Graphics," *Statistical Science*, 2009

1970

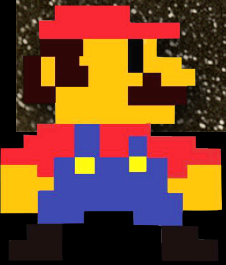


2014



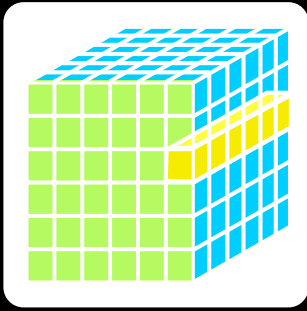
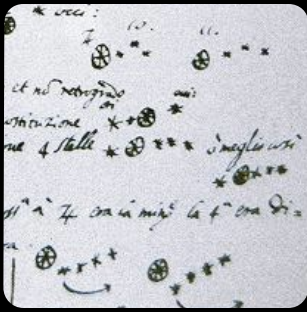
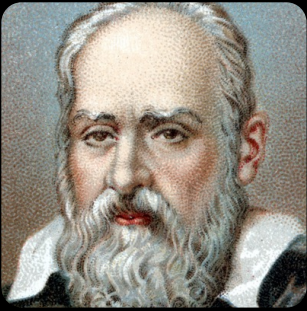
(a)

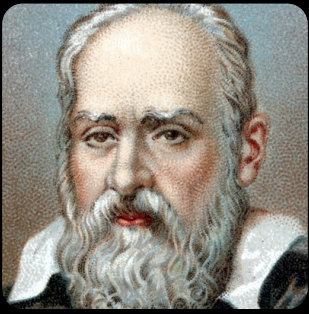
20th Century



21st Century

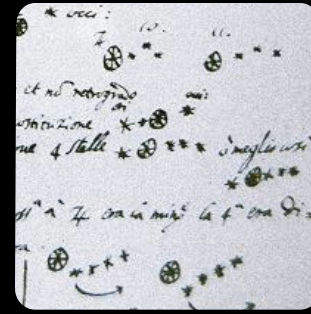






GALILEO GALILEI

(1564-1642)



Scipio Principe.

Galileo Galilei, Familius, Servus della Ser. V. uniuersitatis Padouanae, et de ogni spirito fu bene no solo satisfatto aluano che non della Scuola di Mathematici nella sua Vniuersita di Padoua,

Siuere Deuere determinato di presentare al Scipio Principe l'Utile et il piacere di giuamenti inestimabile di ogni ragione et in terra marittima o terrestre sino di tenere per lo nuovo artificio nel maggior spacio et luogo a disposizione di uoi. L'Utile auato delle piu uide speculazioni di prospectua in l'uantaggio di scoprire Legni et Vele dell' inimico. Et hoc et puo si uolera prima et egli sopra noi et distinguere il numero et la qualita dei Vasselli giudiare la sua forte pallestir in la caccia al ammittimento o alla fuga, o pure nella la pugna aperta uidero et particularmy distinguere ogni suo uoto et spretamento.

Apr 7. di gennaio
Gione si uide usti
Apr 8. usti
Apr 12. si uiddo in tale uisione
Apr 13. si uiddo uianis a Gione 4 stelle
Apr 14. è anglo
Apr 15. la prest a 4 ora in mig la f ora di
Apr 16. della 3. il doppio l'aria
Apr 17. delle 3. au d'ora no con
Apr 18. delle 3. au d'ora no con
Apr 19. delle 3. au d'ora no con
Apr 20. delle 3. au d'ora no con
Apr 21. delle 3. au d'ora no con
Apr 22. delle 3. au d'ora no con
Apr 23. delle 3. au d'ora no con
Apr 24. delle 3. au d'ora no con

7	* * O *	17	* O
8	O * * *	18	* O
10	* * O	19	* O * *
11	* * O	19	* O * *
12	* O *	20	O * O O
13	* O * *	21	... O
15	O * * * *	22	* O * *
15	O * * *	22	* O * *
16	* O *	23	* O * *
17	* O *	24	* O

On the third, at the seventh hour, the stars were arranged in the sequence. The eastern one was 1 minute, 30 seconds from Jupiter; the closest western one 2 minutes; and the other western one was 2 minutes removed from this one. They were absolutely on the same straight line and of equal magnitude.

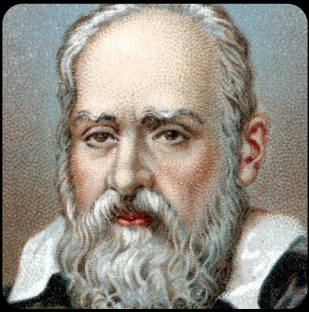
On the fourth, at the second hour, there were four stars around Jupiter, two to the east and two to the west, and arranged precisely in a straight line, as in the adjoining figure. The easternmost was distant 3 minutes from the next one, while this one was 40 seconds from Jupiter; Jupiter was 4 minutes from the nearest western one and this one 6 minutes from the westernmost one. Their magnitude were nearly equal; the one closest to Jupiter appeared a little smaller than the rest. But at the seventh hour the eastern stars were only 30 seconds apart. Jupiter was 2 minutes from the nearer eastern one, while he was 4 minutes from the next western one, and this one was 3 minutes from the westernmost one. They were all equal and extended on the same straight line along the ecliptic.

On the fifth, the sky was cloudy.

On the sixth, only two stars appeared flanking Jupiter, as is seen in the adjoining figure. The eastern one was 2 minutes and the western one 3 minutes from Jupiter. They were on the same straight line with Jupiter and equal in magnitude.

On the seventh, two stars stood near Jupiter to the east

Notes for & re-productions of Siderius Nuncius



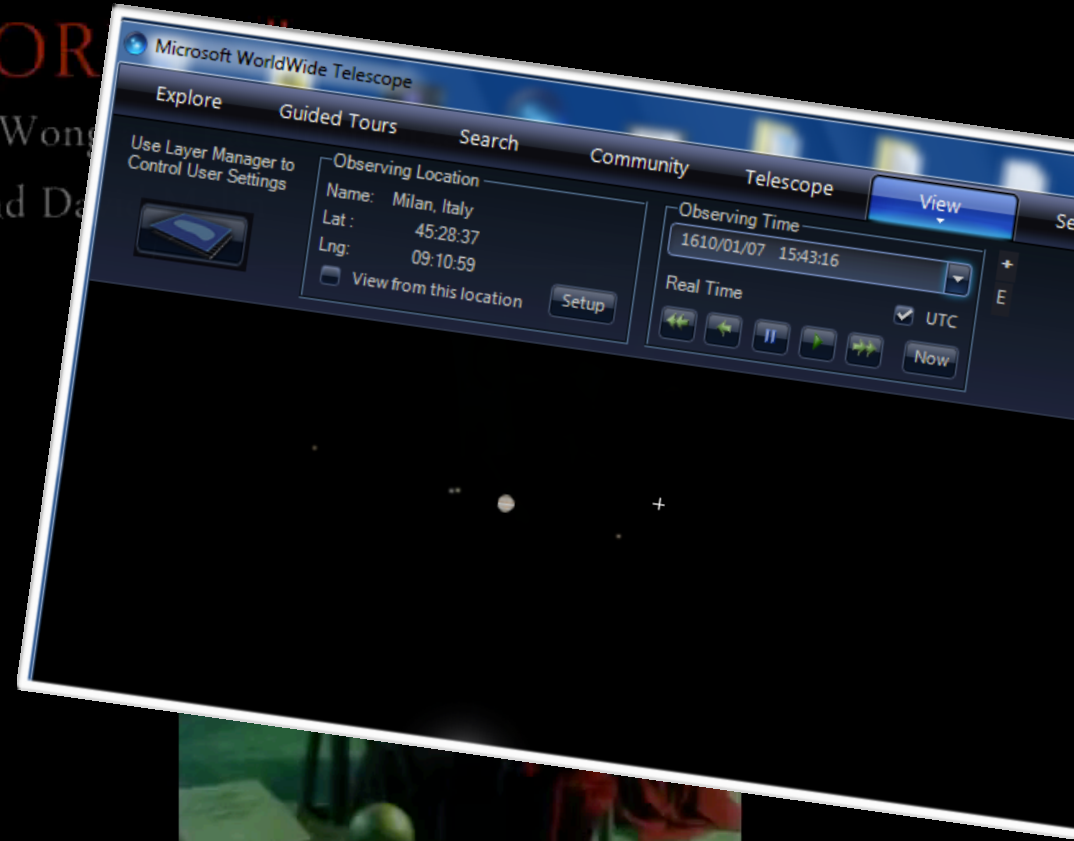
GALILEO GALILEI

(1564-1642)



GALILEO'S "NEW ORDER"

Created by Alyssa Goodman, Curtis Wong
with advice from Owen Gingerich and Dan



*Galileo's New Order, A WorldWide Telescope Tour by Goodman, Wong & Udomprasert 2010
Microsoft Research WWT Software (~ now "OpenWWT"): Wong (inventor), Fay (architect), et al.*

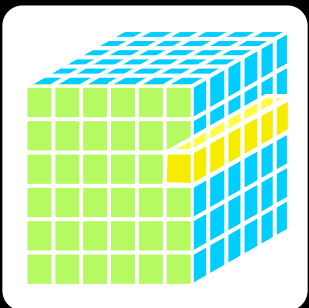
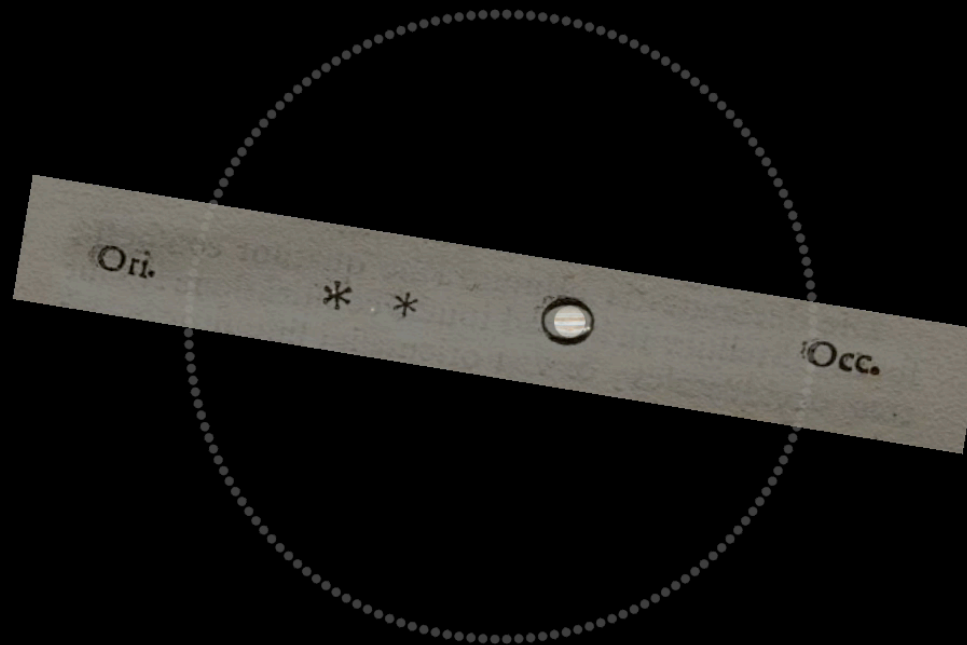


GALILEO GALILEI

(1564-1642)

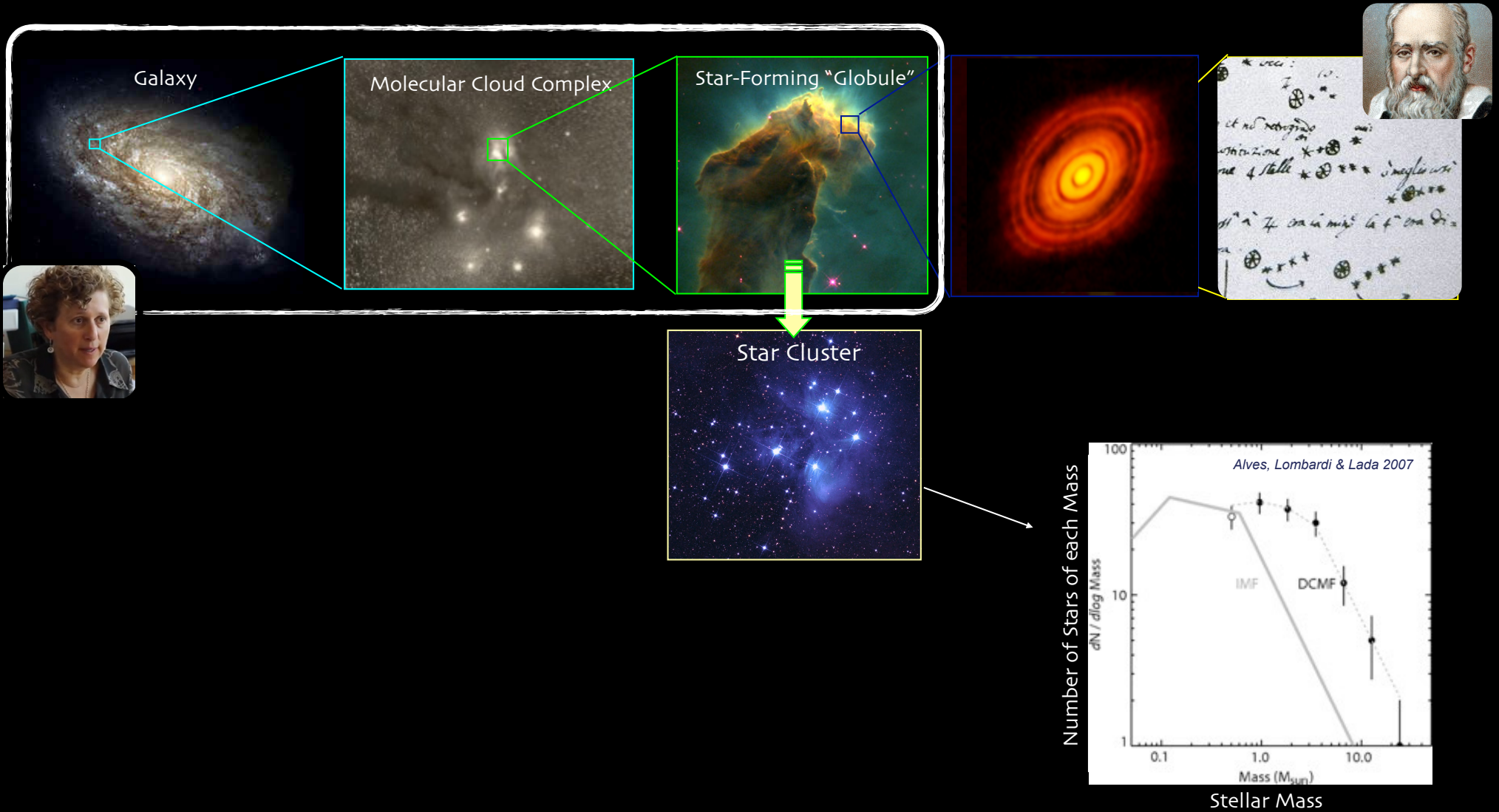


January 11, 1610



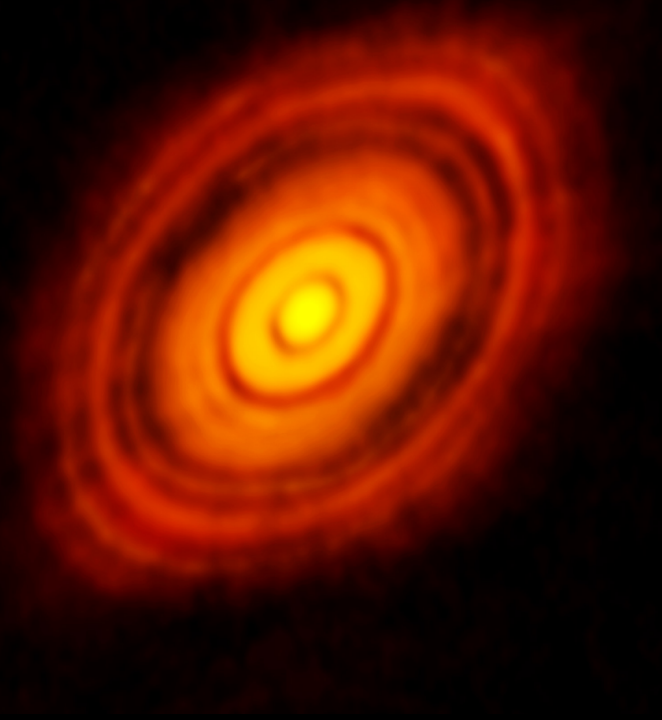
*Galileo's New Order, A WorldWide Telescope Tour by Goodman, Wong & Udomprasert 2010
Microsoft Research WWT Software (~ now "OpenWWT"): Wong (inventor), Fay (architect), et al.*

STAR & PLANET FORMATION IN 1 SLIDE

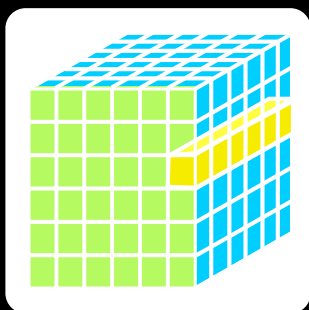
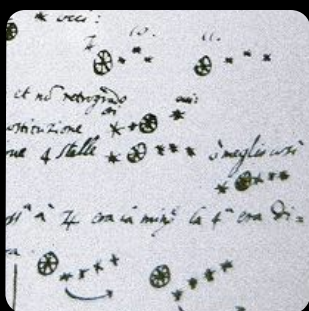
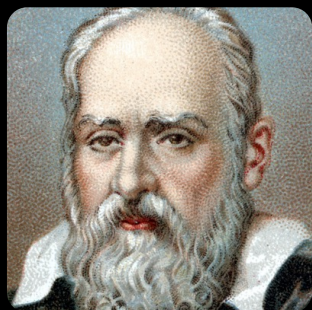




Artist's Rendering 2004
(based on theory & simulations, credit R. Hurt)



Real ALMA data 2014



Use Layer Manager to Control User Settings



Name My Location

Lat 37:47:15

Alt 0 m

Lng -123:35:23

View From This Location

2015/02/11 04:40:33

Real Time



Now

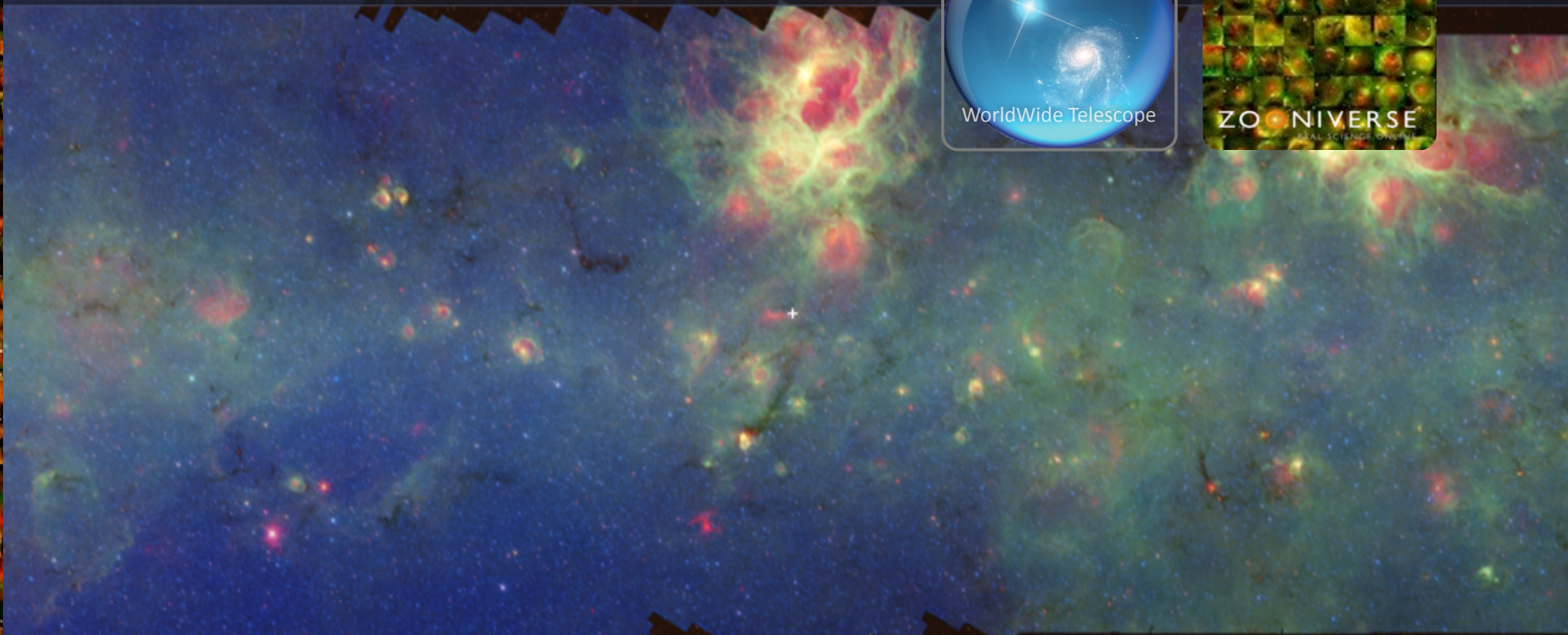
Galactic Plane Mode



WorldWide Telescope



ZOONIVERSE
REAL SCIENCE ONLINE



Look At: Sky Imagery: Digitized Sky Survey (Color) Image Crossfade: [Slider]

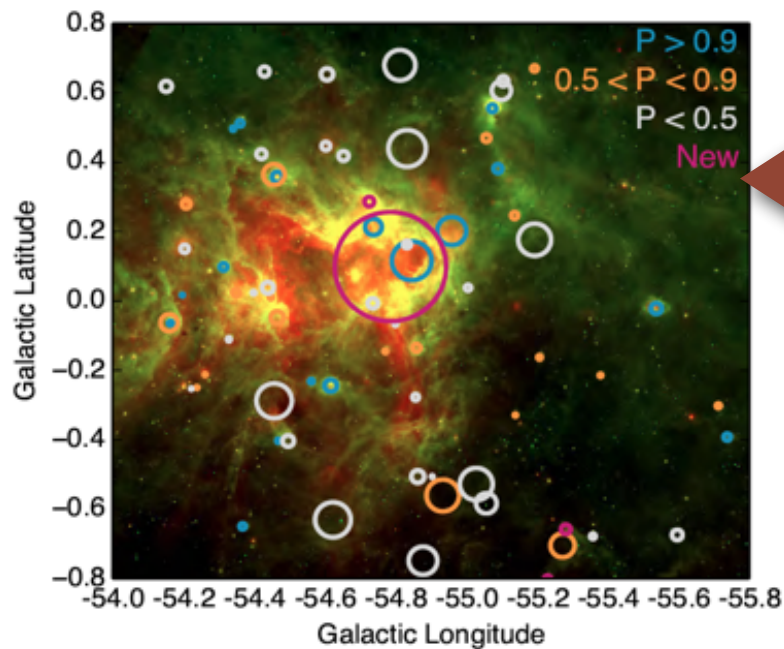
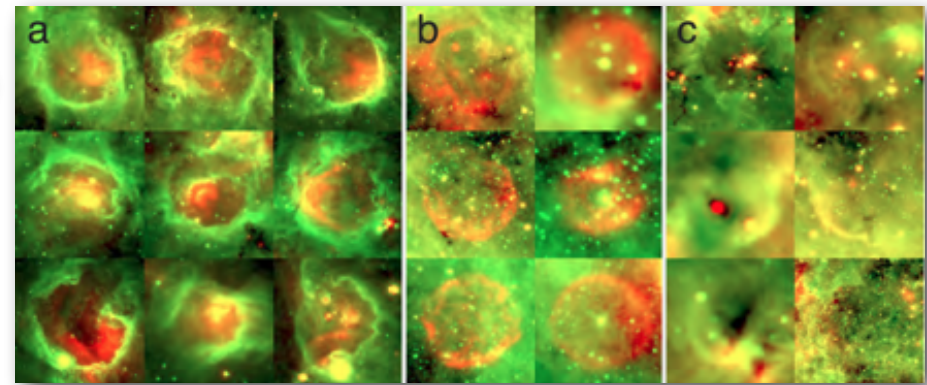
Tracking: GLIMPSE/MIPSGAL 1 of 3

Scorpius 03:10:14

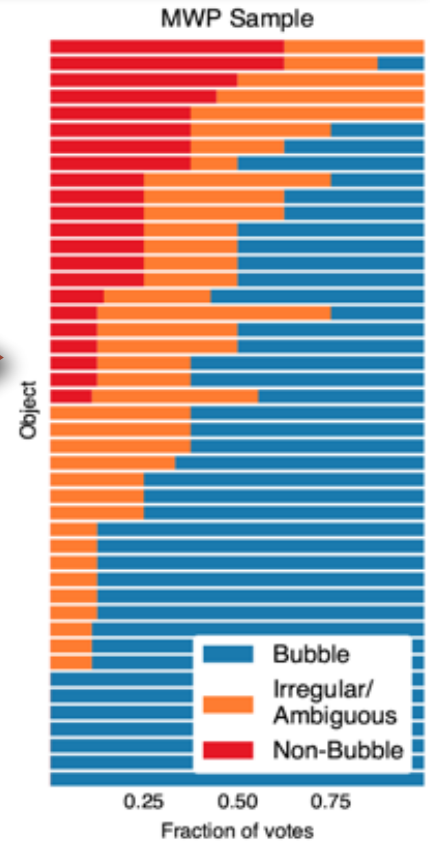
RA: 17h28m14s

Pismis 24 and NGC6334	NGC6357	NGC6374	NGC6383	NGC6396	NGC6404	Lesath	Shaula	HR6397	HR6405

BIG DATA AND "HUMAN-AIDED COMPUTING"

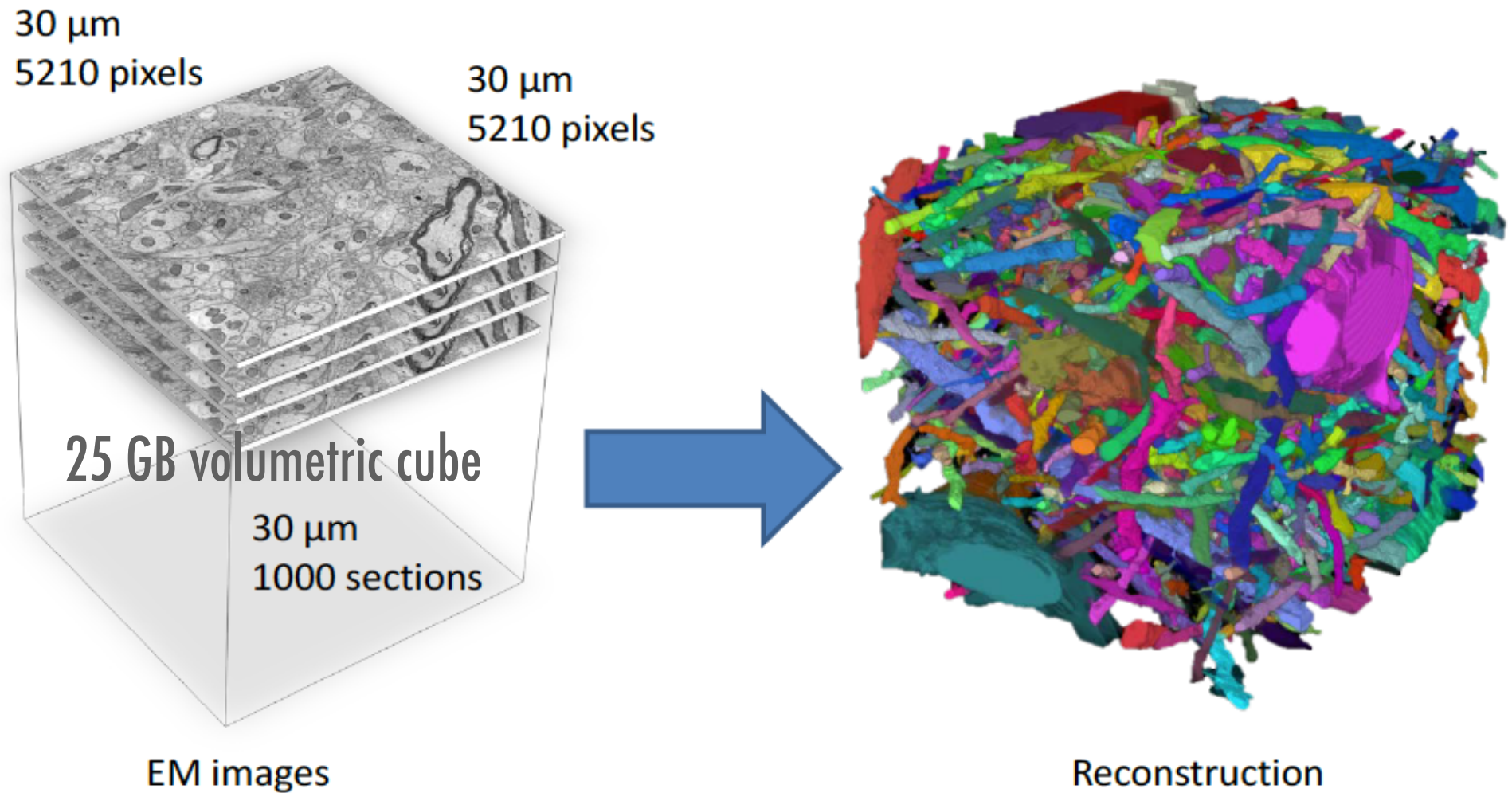


machine-learning algorithm (Brut)



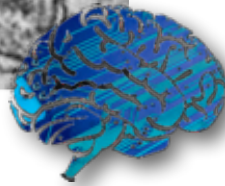
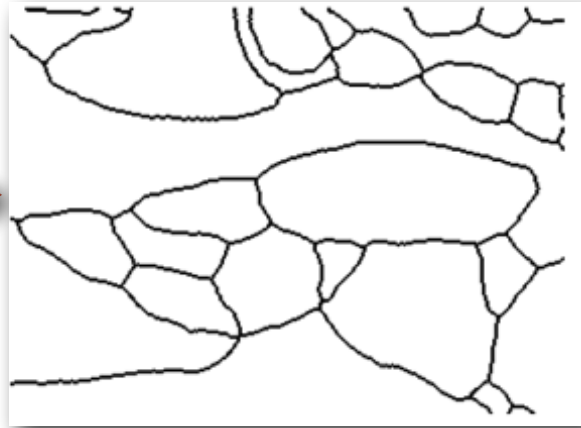
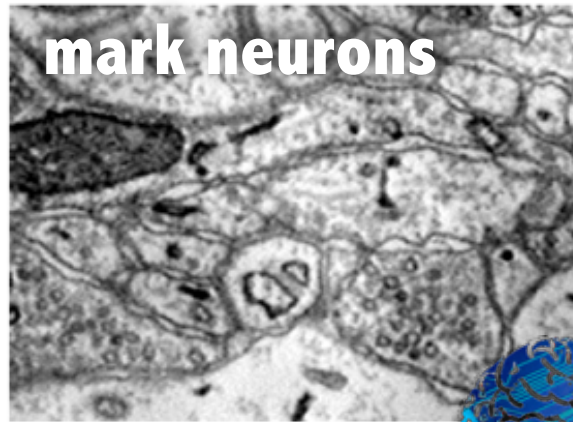
example here from: *Beaumont, Goodman, Kendrew, Williams & Simpson 2014*; based on *Milky Way Project catalog (Simpson et al. 2013)*, which came from *Spitzer/GLIMPSE (Churchwell et al. 2009, Benjamin et al. 2003)*, cf. *Shenoy & Tan 2008* for discussion of HAC; *astroml.org* for machine learning advice/tools

BIG DATA AND "HUMAN-AIDED COMPUTING"

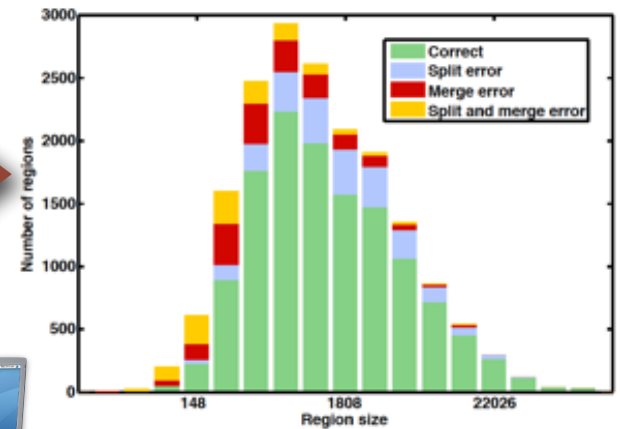
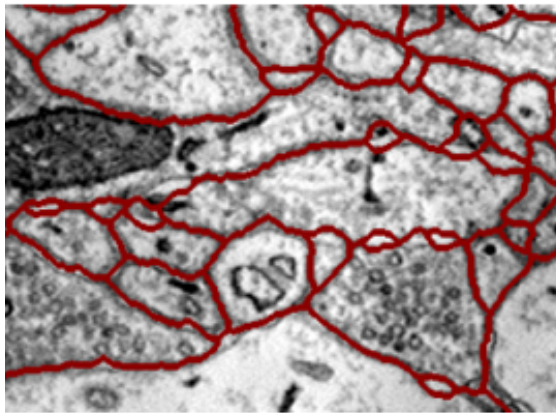


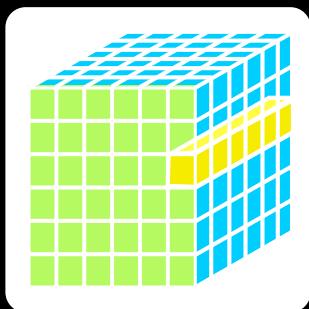
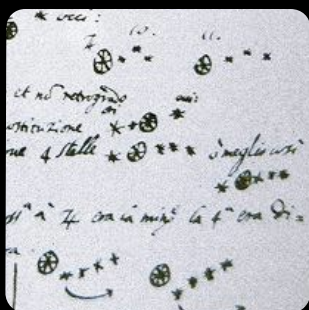
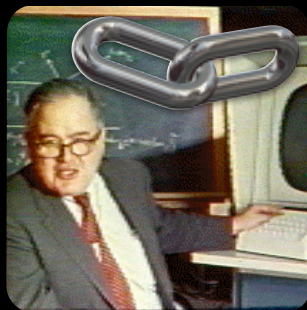
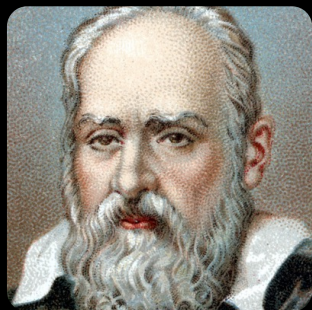
example here from: Kaynig...Lichtman...Pfister et al. 2013, "Large-Scale Automatic Reconstruction of Neuronal Processes from Electron Microscopy Images"; cf. Shenoy & Tan 2008 for discussion of HAC; astroml.org for machine learning advice/tools

BIG DATA AND "HUMAN-AIDED COMPUTING"




**machine-learning
algorithm
(RF+CRF)**








WIDE DATA

COMPLETE

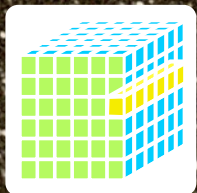
 mm peak (Enoch et al. 2006)

 sub-mm peak (Hatchell et al. 2005, Kirk et al. 2006)

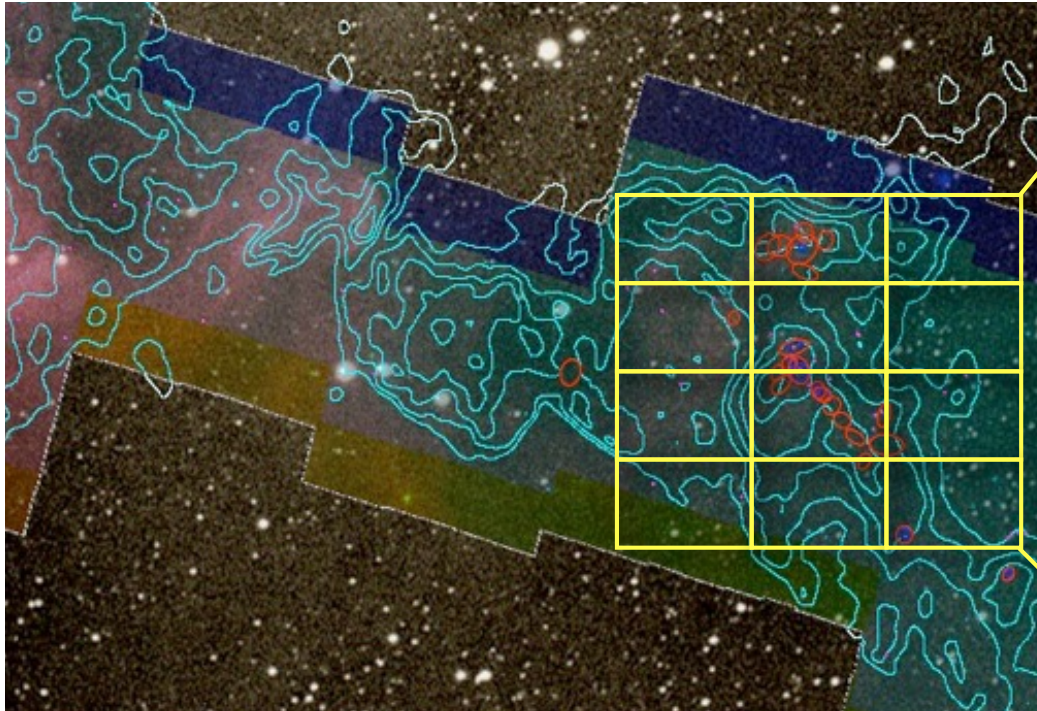
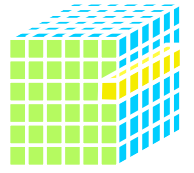
 ^{13}CO (Ridge et al. 2006)

 mid-IR IRAC composite from c2d data (Foster, Laakso, Ridge, et al.)

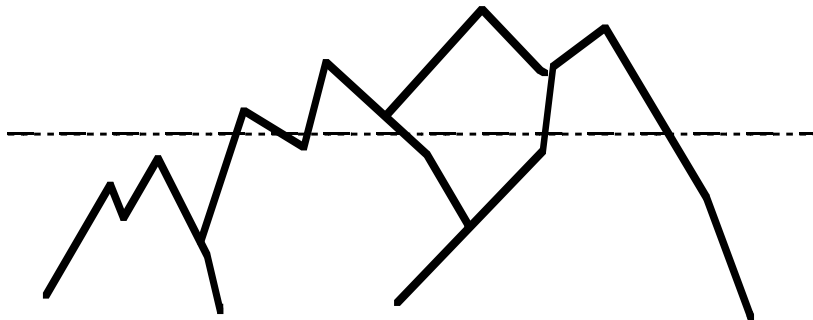
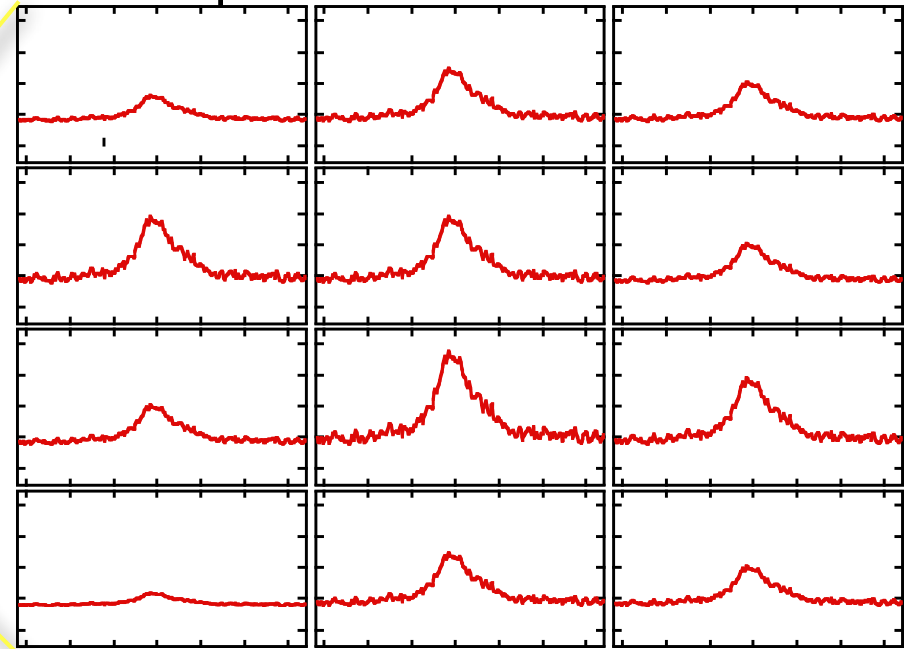
 Optical image (Barnard 1927)



HIDDEN "3D" IN ASTRONOMY



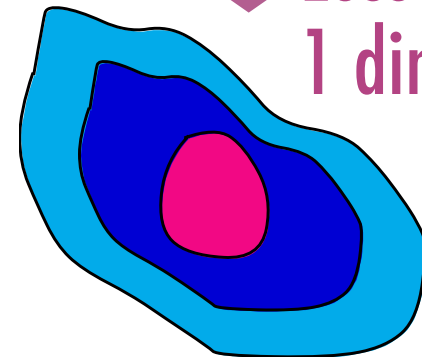
Spectral Line Observations



Mountain Range

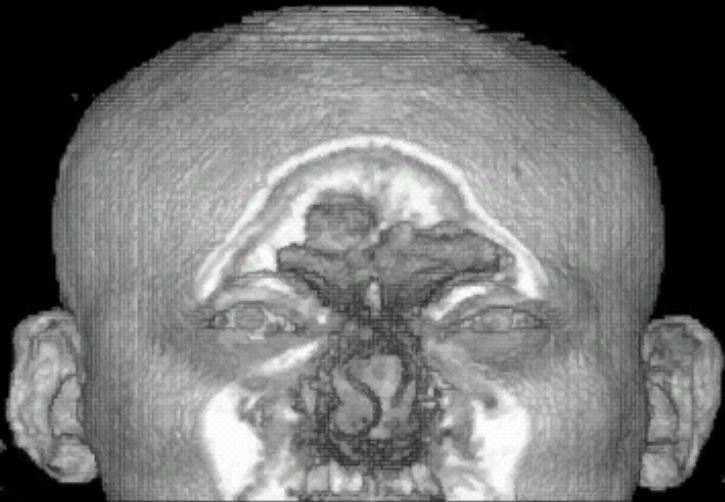


No loss of information



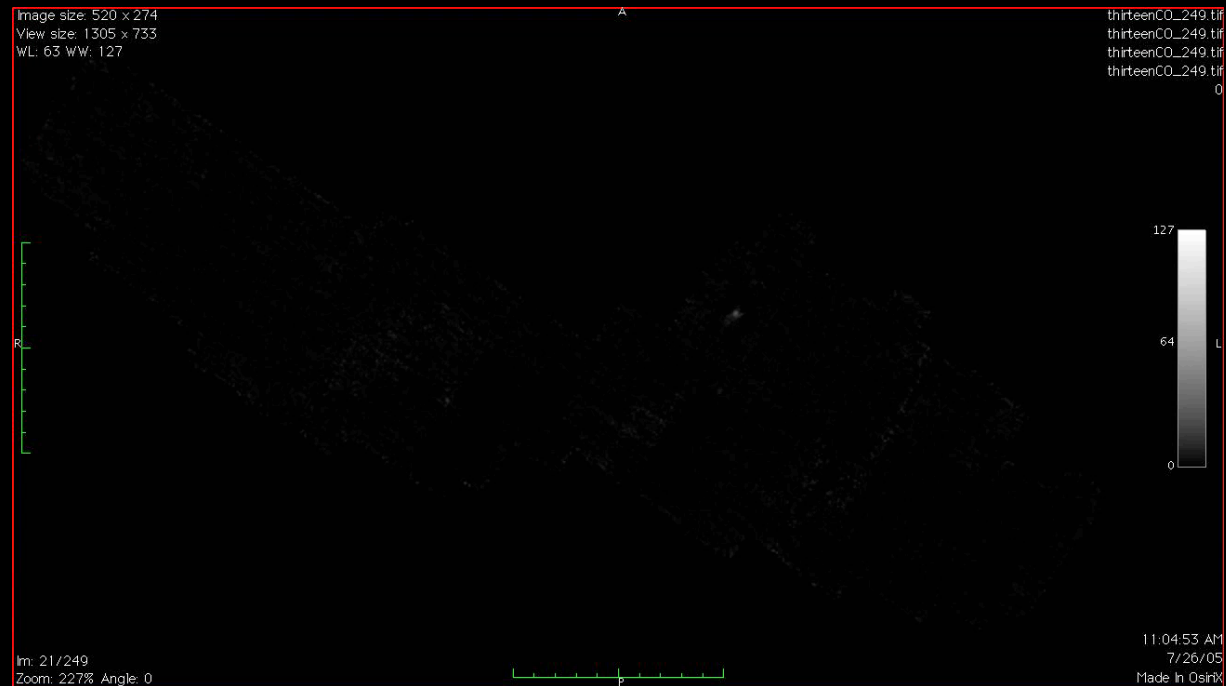
Loss of 1 dimension

"KEITH"



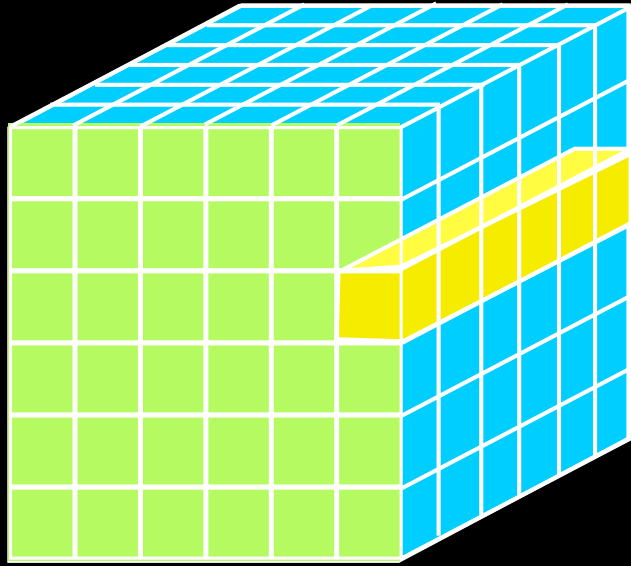
"z" is depth into head

"PERSEUS"



"z" is line-of-sight velocity

(This kind of "series of 2D slices view" is known in the Viz as "the grand tour")



"DATA, DIMENSIONS, DISPLAY"






1D: Columns = "Spectra", "SEDs" or "Time Series" (x-y Graphs)

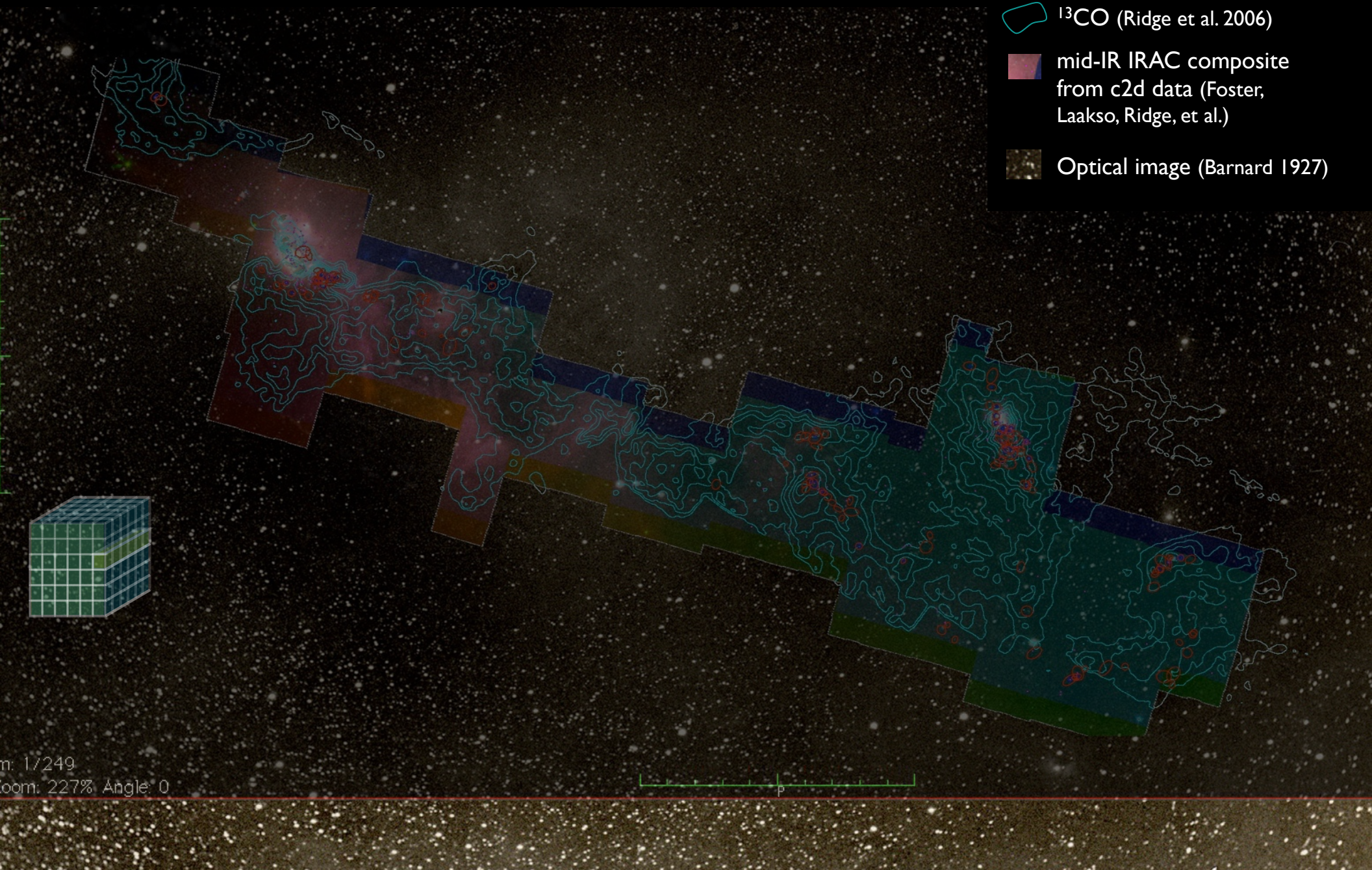
2D: Faces or Slices = "Images"

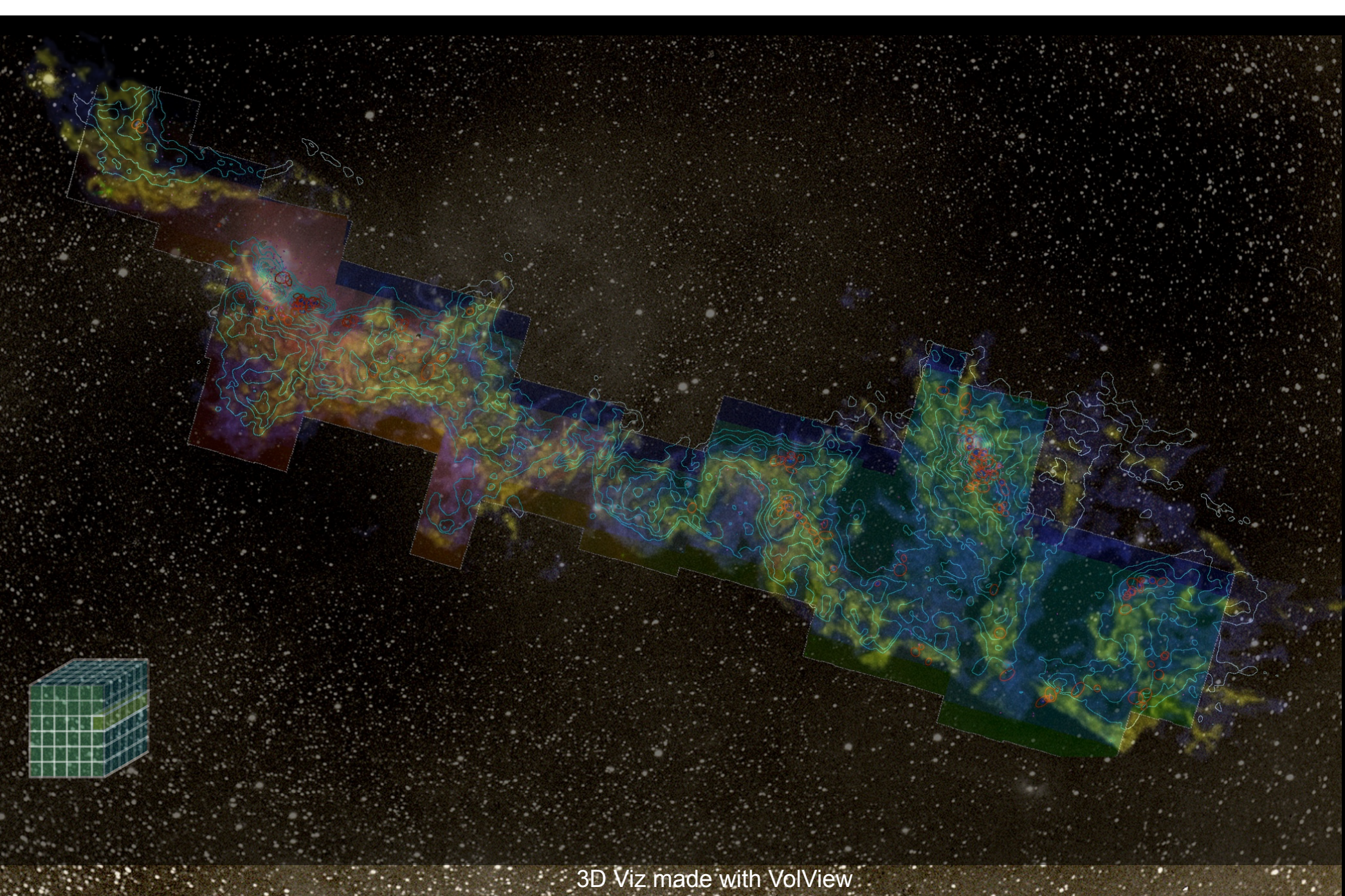
3D: Volumes = "3D Renderings", "2D Movies"

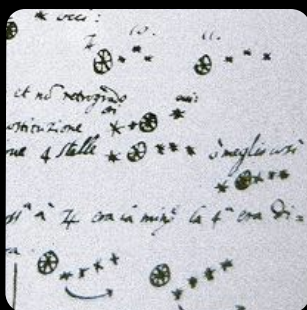
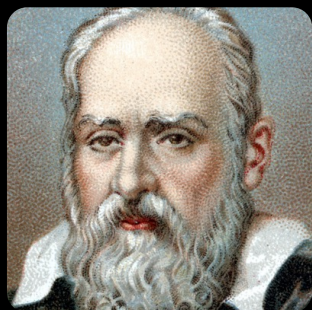
4D: Time Series of Volumes = "3D Movies"

WIDE DATA, "IN 3D"

-  mm peak (Enoch et al. 2006)
-  sub-mm peak (Hatchell et al. 2005, Kirk et al. 2006)
-  ^{13}CO (Ridge et al. 2006)
-  mid-IR IRAC composite from c2d data (Foster, Laakso, Ridge, et al.)
-  Optical image (Barnard 1927)



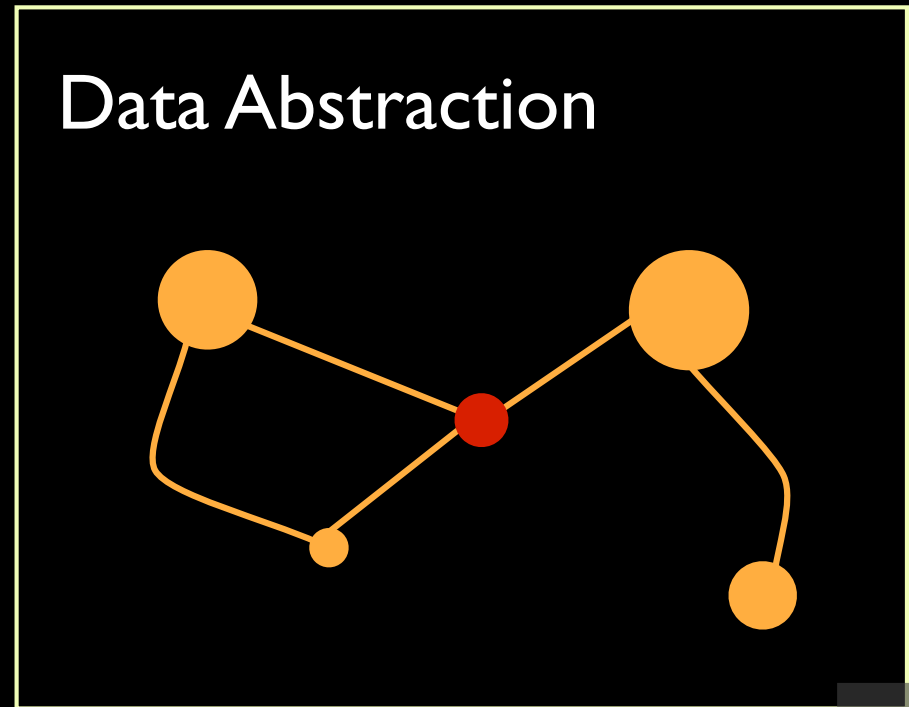
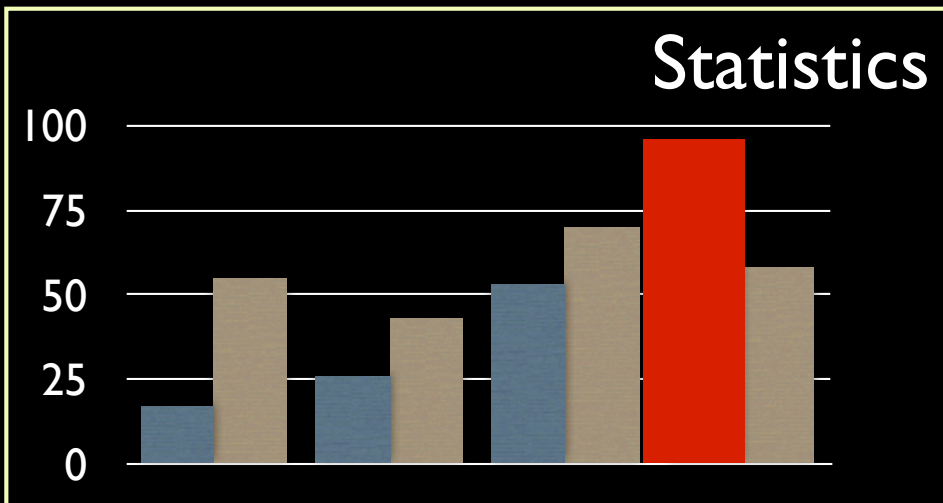
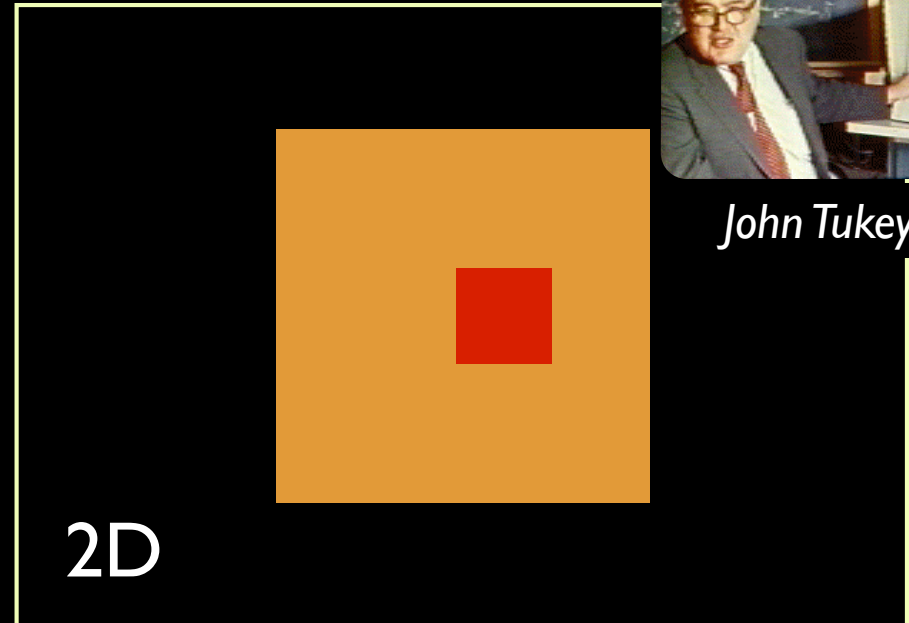
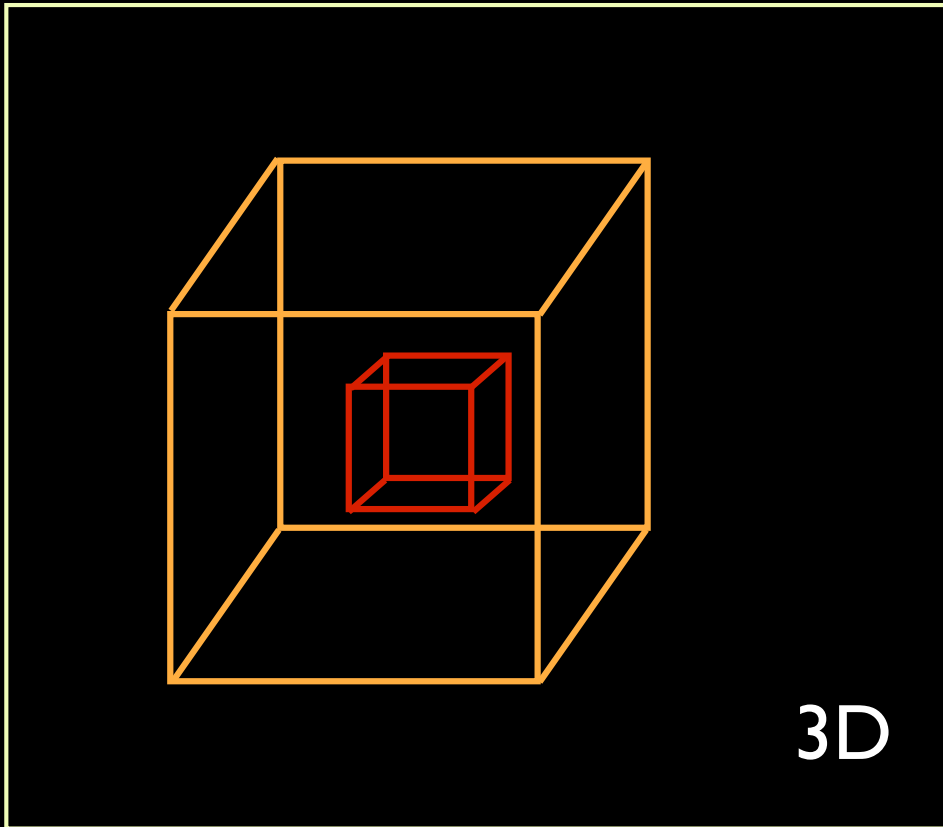




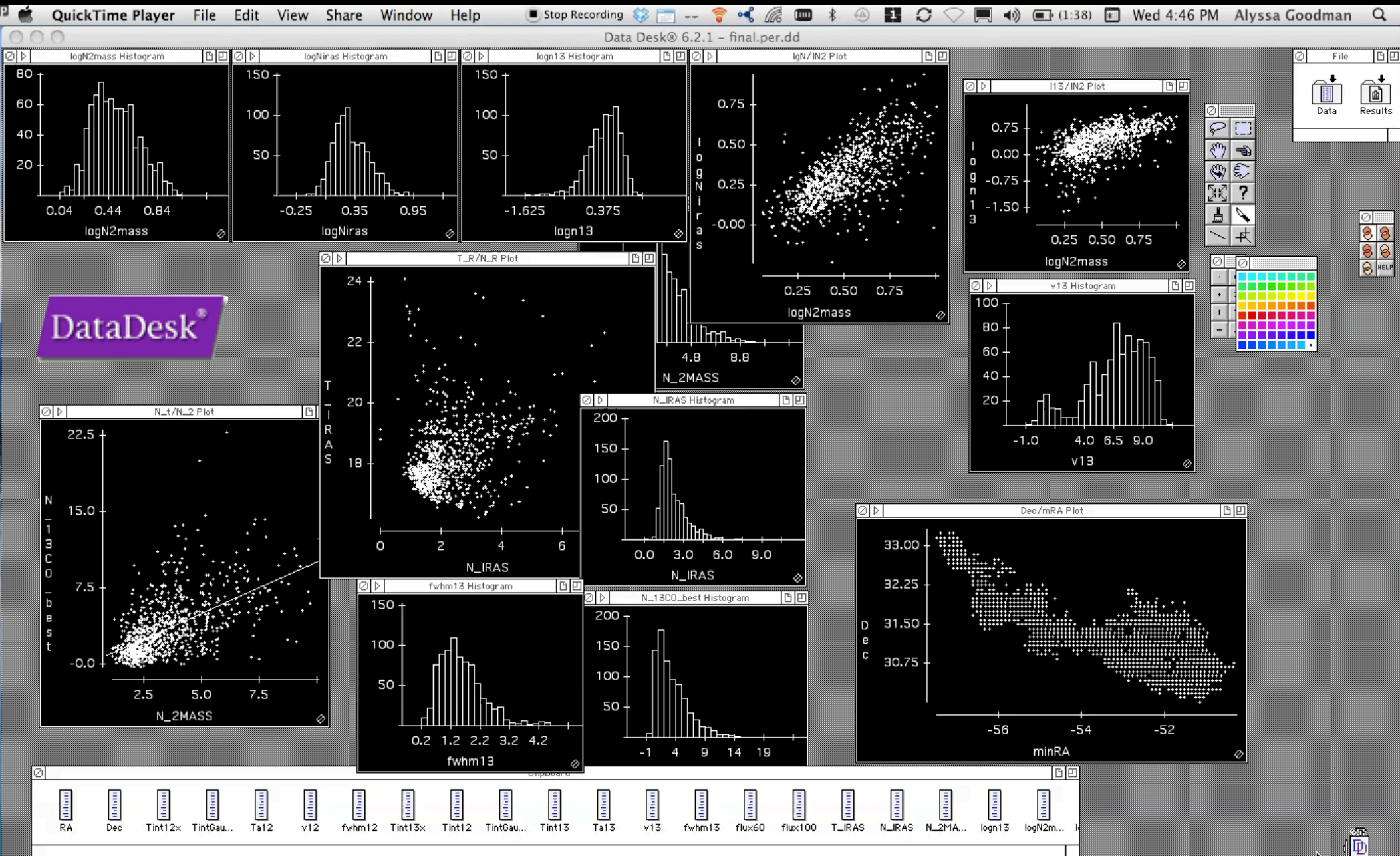
LINKED VIEWS OF HIGH-DIMENSIONAL DATA

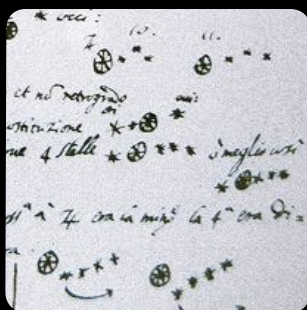
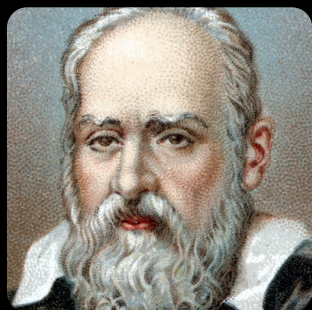


John Tukey



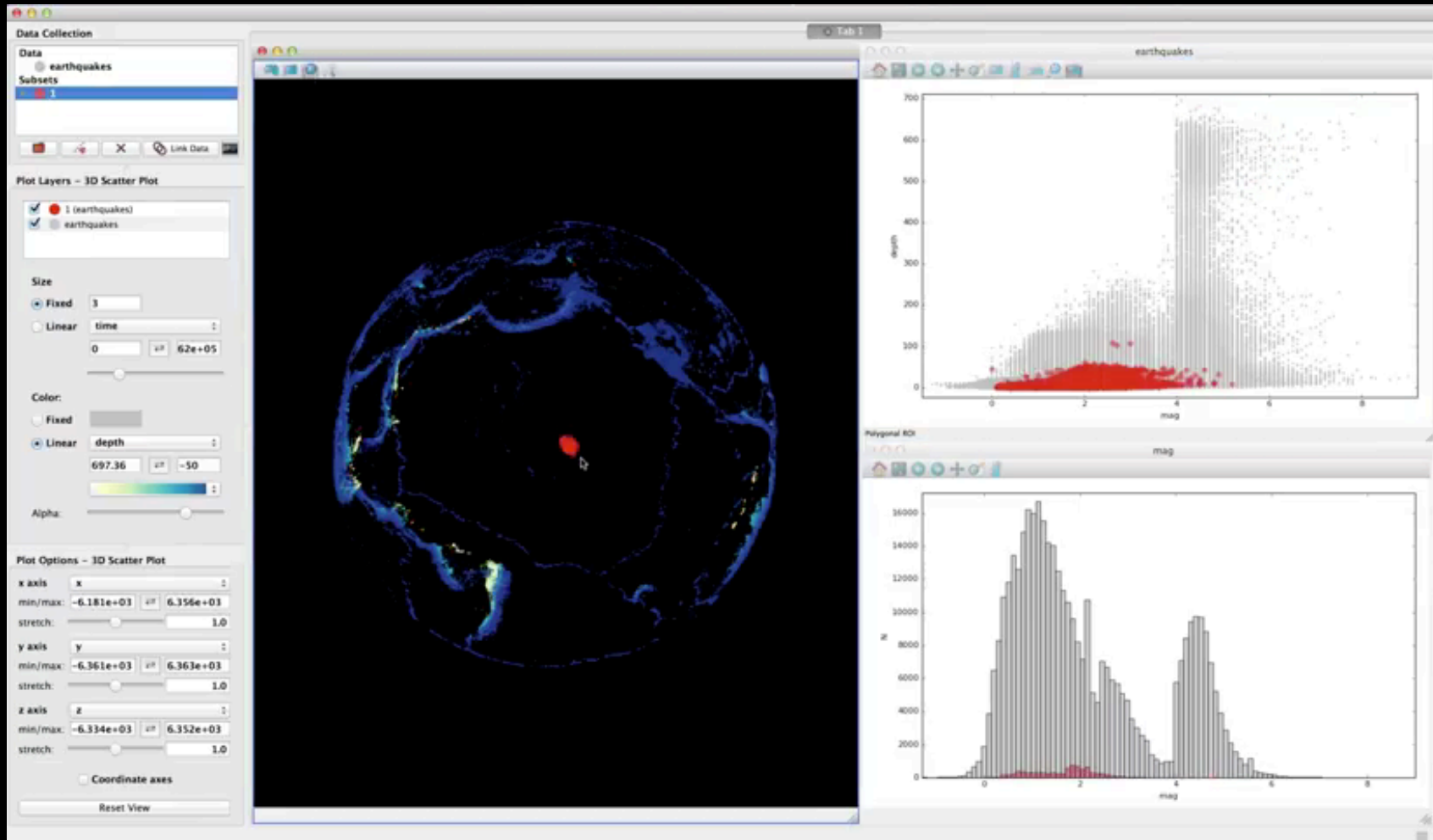
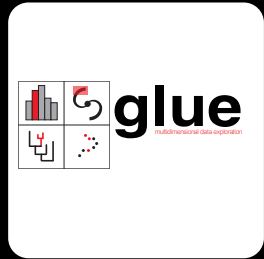
DATADESK (EST. 1986)



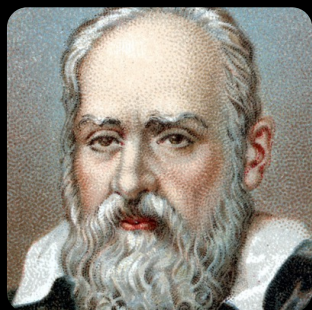


LINKED VIEWS OF HIGH-DIMENSIONAL DATA (IN PYTHON)

GLUE



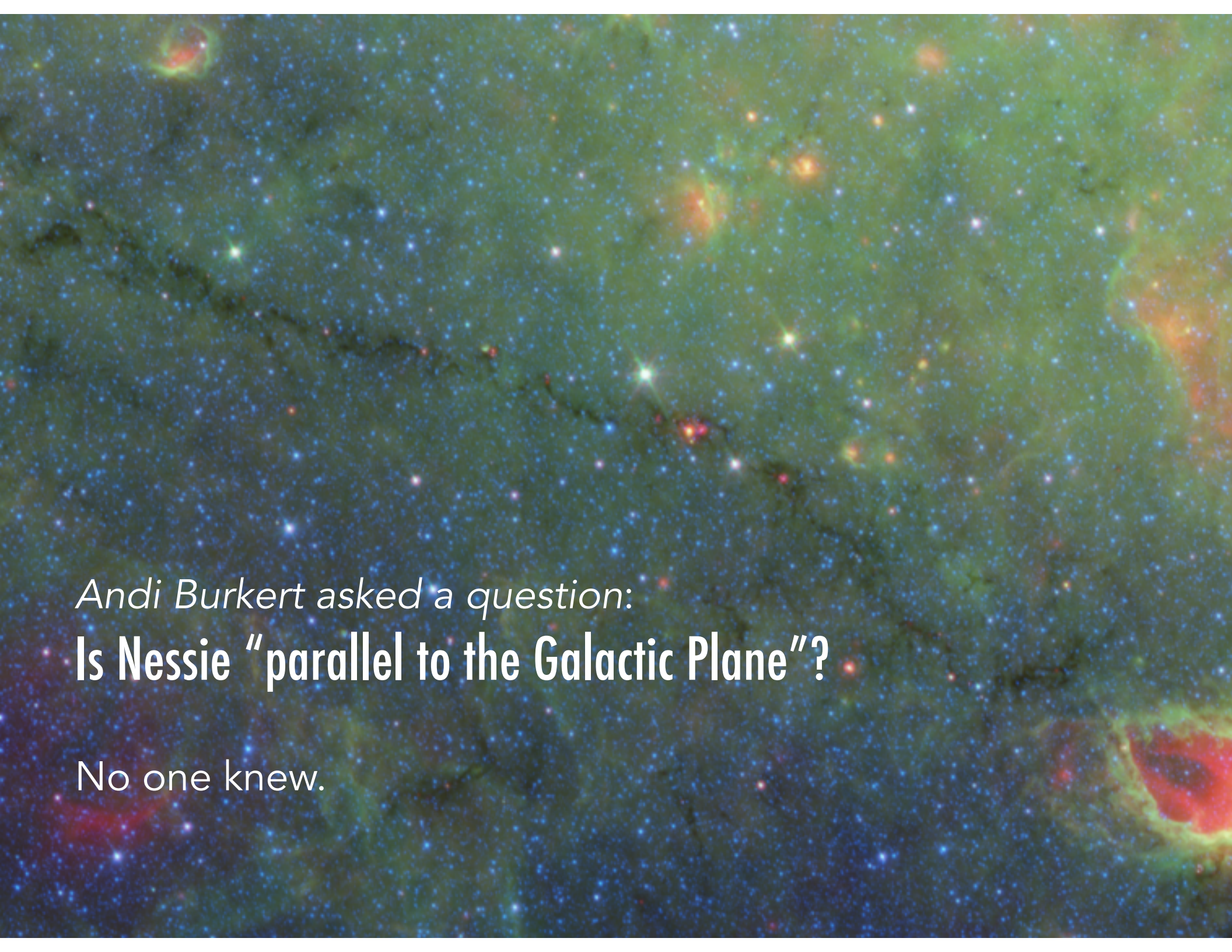
*video by Tom Robitaille, lead glue developer
glue created by: C. Beaumont, M. Borkin, P. Qian, T. Robitaille, and A. Goodman, PI*



**Once upon a time (2012), in an
enchanted castle (in Bavaria)**

**...at a conference about
“The Early Phases of Star Foration”**





Andi Burkert asked a question:
Is Nessie "parallel to the Galactic Plane"?

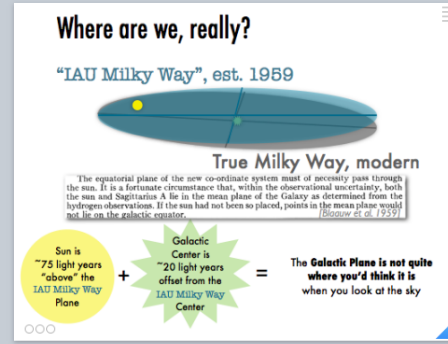
No one knew.



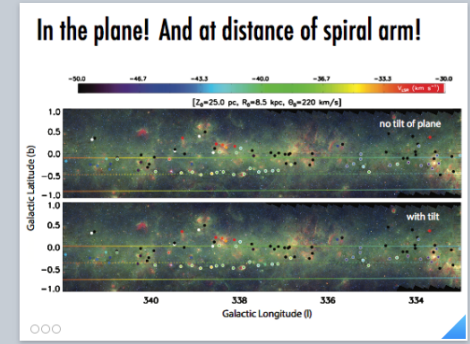
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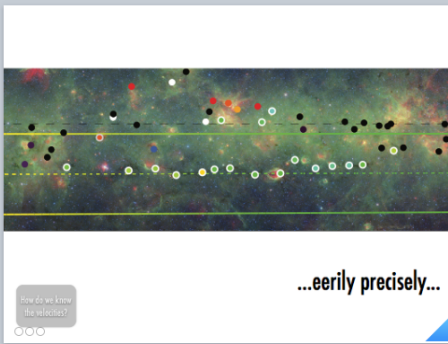
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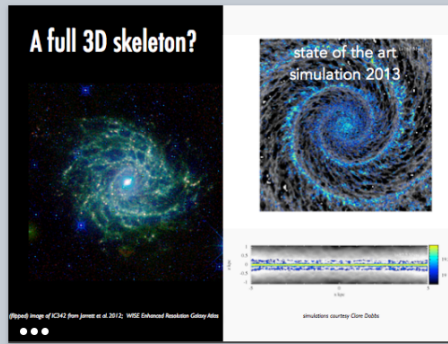
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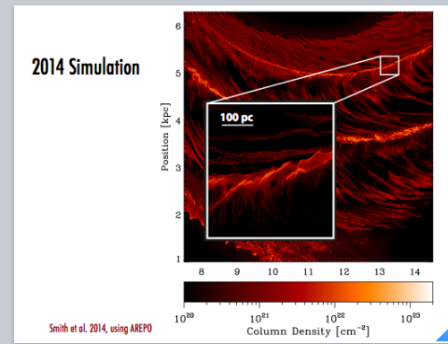
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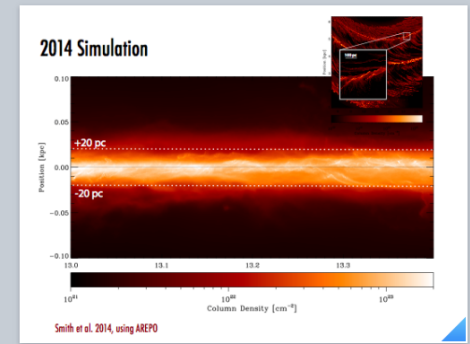
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6



7



8

Andi Burkert asked a question:
Is Nessie "parallel to the Galactic Plane"?

No one knew.

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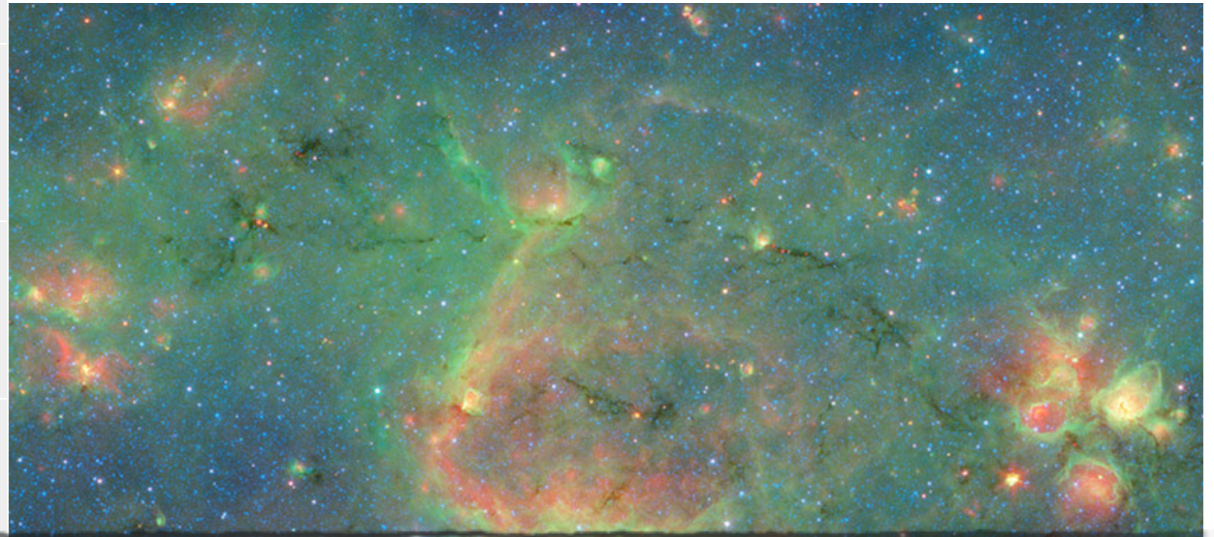
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ORIGINS

EVOLUTION

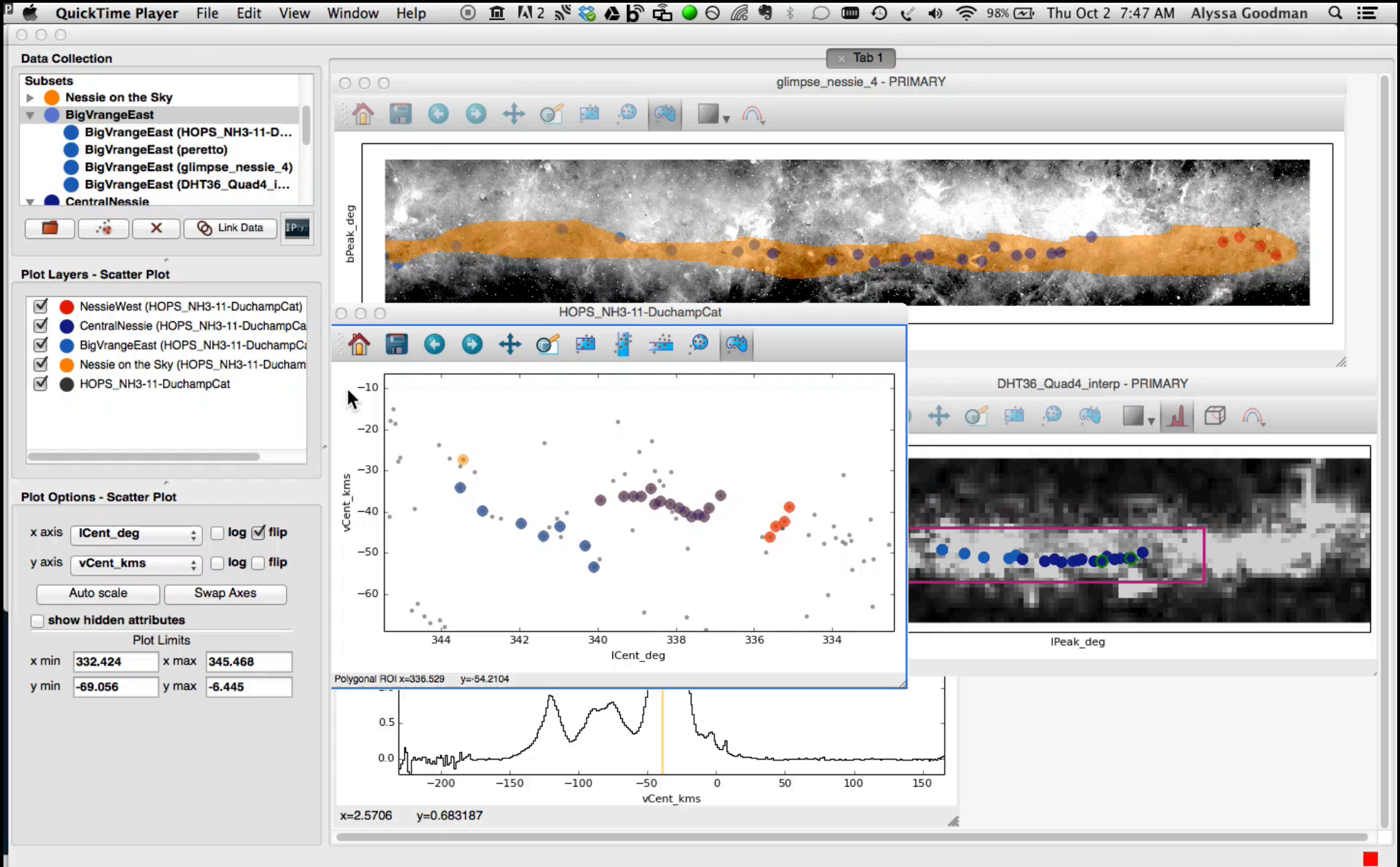
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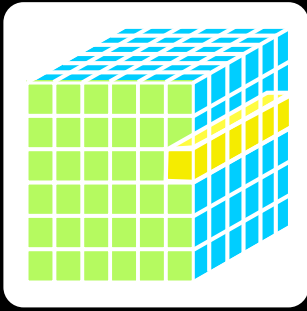
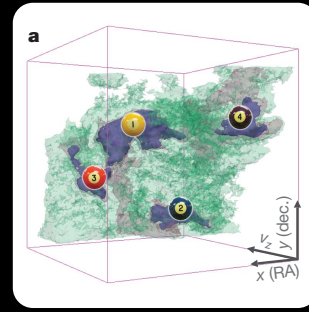
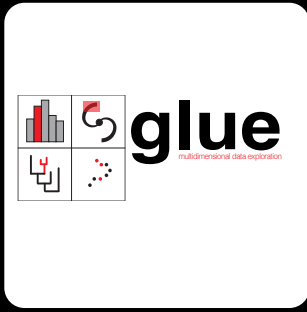
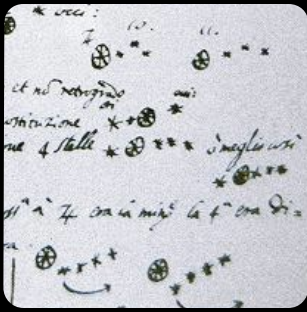
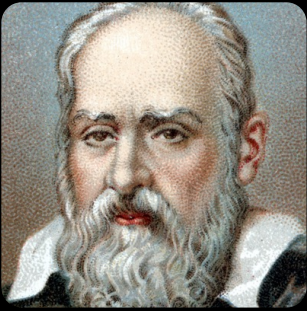
WHAT'S NEXT?

PEOPLE



NESSIE IN GLUE





1610



SIDEREUS NUNCIUS

On the third, at the seventh hour, the sequence. The eastern one was 1 minute, the closest western one 2 minutes; and the

East * ○ * * West

10 minutes removed from this one. They were absolutely on the same straight line and of equal magnitude.

On the fourth, at the second hour, there were four stars around Jupiter, two to the east and two to the west, and arranged precisely

East * ○ * * West

on a straight line, as in the adjoining figure. The easternmost was distant 3 minutes from the next one, while this one was 40 seconds from Jupiter; Jupiter was 4 minutes from the nearest western one, and this one 6 minutes from the westernmost one. Their magnitudes were nearly equal; the one closest to Jupiter appeared a little smaller than the rest. But at the seventh hour the eastern star was 30 seconds apart, Jupiter was 2 minutes from the

East ** ○ * *

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On the fifth, the sky was cloudy.

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East * ○ *

in the adjoining figure. The eastern one was 2 minutes from the western one 3 minutes from Jupiter. They were on the same straight line with Jupiter and equal in magnitude.

On the seventh, two stars stood near Jupiter, but not arranged in this manner.

1665



SCHOLARLY COMMUNICATION

1895

ASTROPHYSICAL JOURNAL

AN INTERNATIONAL REVIEW OF SPECTROSCOPY AND ASTRONOMICAL PHYSICS

VOLUME I JANUARY 1895 NUMBER 1

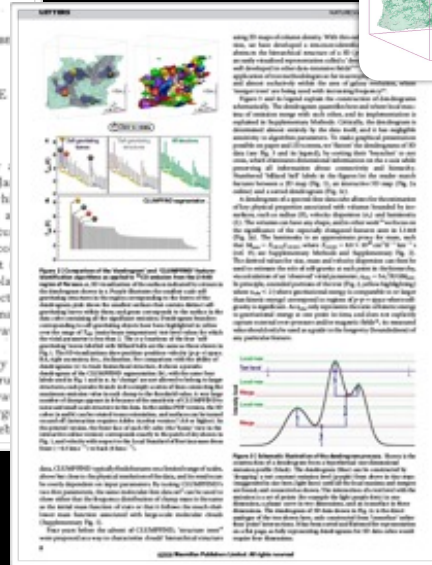
ON THE CONDITIONS WHICH AFFECT THE SPECTRO-PHOTOGRAPHY OF THE SUN.

By ALBERT A. MICHELSON.

THE recent developments in solar spectro-photography in great measure due to the device originally suggested by Jansen and perfected by Hale and Deslandres, by means of which a photograph of the Sun's prominences may be obtained at a time as readily as it is during an eclipse. The essential feature of this device are the simultaneous movements of the camera-slit across the Sun's image, with that of a second slit (the focus of the photographic lens) over a photographic plate. If these relative motions are so adjusted that the same spectral line always falls on the second slit, then a photographic image of the Sun will be reproduced by light of this particular wavelength.

Evidently the process is not limited to the photography of the prominences, but extends to all other peculiarities of structure which emit radiations of approximately constant wavelength; and the efficiency of the method depends very largely upon the contrast which can be obtained by the greater extent

2009



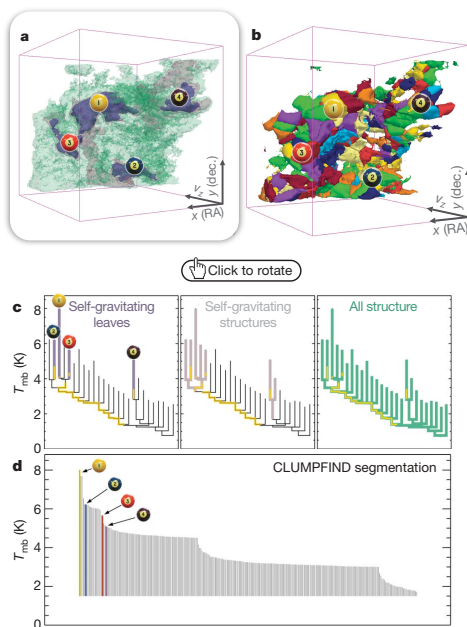


Figure 2 | Comparison of the 'dendrogram' and 'CLUMPFIND' feature-identification algorithms as applied to ¹³CO emission from the L1448 region of Perseus. a, 3D visualization of the surfaces indicated by colours in the dendrogram shown in c. Purple illustrates the smallest scale self-gravitating structures in the region corresponding to the leaves of the dendrogram; pink shows the smallest surfaces that contain distinct self-gravitating leaves within them; and green corresponds to the surface in the data cube containing all the significant emission. Dendrogram branches corresponding to self-gravitating objects have been highlighted in yellow over the range of T_{mb} (main-beam temperature) test-level values for which the virial parameter is less than 2. The x-y locations of the four 'self-gravitating' leaves labelled with billiard balls are the same as those shown in Fig. 1. The 3D visualizations show position-position-velocity (p - p - v) space. RA, right ascension; dec., declination. For comparison with the ability of dendrograms (c) to track hierarchical structure, d shows a pseudo-dendrogram of the CLUMPFIND segmentation (b), with the same four labels used in Fig. 1 and in a. As 'clumps' are not allowed to belong to larger structures, each pseudo-branch in d is simply a series of lines connecting the maximum emission value in each clump to the threshold value. A very large number of clumps appears in b because of the sensitivity of CLUMPFIND to noise and small-scale structure in the data. In the online PDF version, the 3D cubes (a and b) can be rotated to any orientation, and surfaces can be turned on and off (interaction requires Adobe Acrobat version 7.0.8 or higher). In the printed version, the front face of each 3D cube (the 'home' view in the interactive online version) corresponds exactly to the patch of sky shown in Fig. 1, and velocity with respect to the Local Standard of Rest increases from front (-0.5 km s^{-1}) to back (8 km s^{-1}).

data, CLUMPFIND typically finds features on a limited range of scales, above but close to the physical resolution of the data, and its results can be overly dependent on input parameters. By tuning CLUMPFIND's two free parameters, the same molecular-line data set⁴ can be used to show either that the frequency distribution of clump mass is the same as the initial mass function of stars or that it follows the much shallower mass function associated with large-scale molecular clouds (Supplementary Fig. 1).

Four years before the advent of CLUMPFIND, 'structure trees'⁵ were proposed as a way to characterize clouds' hierarchical structure

using 2D maps of column density. With the help of 2D work as inspiration, we have developed a structure-identification algorithm that abstracts the hierarchical structure of a data set into an easily visualized representation called a dendrogram. Well developed in other data-intensive fields, dendrograms have application of tree methodologies so far as they go, and almost exclusively within the astronomy community. 'merger trees' are being used with increasing frequency.

Figure 3 and its legend explain the construction of a dendrogram schematically. The dendrogram quantifies the hierarchical structure of a data set by merging each feature with each other feature in a hierarchical manner, explained in Supplementary Methods. The dendrogram is determined almost entirely by the data set and is insensitive to algorithm parameters, possible on paper and 2D screen data (see Fig. 3 and its legend for details). The dendrogram is a sorted dendrogram, which eliminates dimensionality reduction and preserves all information. The dendrogram is a 'Numbered 'billiard ball' labels' dendrogram, which labels features between a 2D map and a sorted dendrogram.

A dendrogram of a spectral energy distribution (SED) of key physical properties, such as radius (R), surface area (A), luminosity (L). The volumes can have any shape, and the significance of the especially elongated features (Fig. 2a). The luminosity is an approximate proxy for mass, such that $M_{lum} = X_{13CO} L_{13CO}$, where $X_{13CO} = 8.0 \times 10^{20} \text{ cm}^2 \text{ K}^{-1} \text{ km}^{-1} \text{ s}$ (ref. 15; see Supplementary Methods and Supplementary Fig. 2). The derived values for size, mass and velocity dispersion can then be used to estimate the role of self-gravity at each point in the hierarchy, via calculation of an 'observed' virial parameter, $\alpha_{obs} = 5\sigma_v^2 R/GM_{lum}$. In principle, extended portions of the tree (Fig. 2, yellow highlighting) where $\alpha_{obs} < 2$ (where gravitational energy is comparable to or larger than kinetic energy) correspond to regions of p - p - v space where self-gravity is significant. As α_{obs} only represents the ratio of kinetic energy to gravitational energy at one point in time, and does not explicitly capture external over-pressure and/or magnetic fields¹⁶, its measured value should only be used as a guide to the longevity (boundedness) of any particular feature.

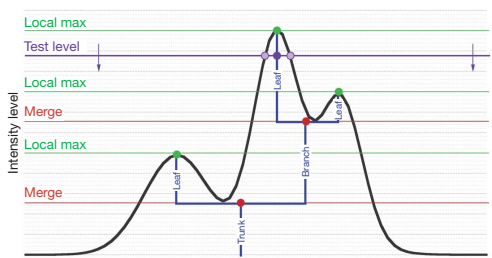
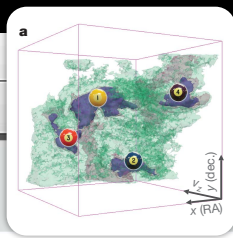


Figure 3 | Schematic illustration of the dendrogram process. Shown is the construction of a dendrogram from a hypothetical one-dimensional emission profile (black). The dendrogram (blue) can be constructed by 'dropping' a test constant emission level (purple) from above in tiny steps (exaggerated in size here, light lines) until all the local maxima and mergers are found, and connected as shown. The intersection of a test level with the emission is a set of points (for example the light purple dots) in one dimension, a planar curve in two dimensions, and an isosurface in three dimensions. The dendrogram of 3D data shown in Fig. 2c is the direct analogue of the tree shown here, only constructed from 'isosurface' rather than 'point' intersections. It has been sorted and flattened for representation on a flat page, as fully representing dendrograms for 3D data cubes would require four dimensions.

Goodman et al. 2009, Nature, cf: Fluke et al. 2009

2009
3D PDF
INTERACTIVITY
IN A "PAPER"





LETTERS

A role for self-gravity at multiple length scales in the process of star formation

Alyssa A. Goodman^{1,2}, Erik W. Rosolowsky^{2,3}, Michelle A. Borkin^{1†}, Jonathan B. Foster², Michael Halle^{1,4}, Jens Kauffmann^{1,2} & Jaime E. Pineda²

Self-gravity plays a decisive role in the final stages of star formation, where dense cores (size ~ 0.1 parsecs) inside molecular clouds collapse to form star-plus-disk systems¹. But self-gravity's role at earlier times (and on larger length scales, such as ~ 1 parsec) is unclear; some molecular cloud simulations that do not include self-gravity suggest that 'turbulent fragmentation' alone is sufficient to create a mass distribution of dense cores that resembles, and sets, the stellar initial mass function². Here we report a 'dendrogram' (hierarchical tree-diagram) analysis that reveals that self-gravity plays a significant role over the full range of possible scales traced by ¹³CO observations in the L1448 molecular cloud, but not everywhere in the observed region. In particular, more than 90 per cent of the compact 'pre-stellar cores' traced by peaks of dust emission³ are projected on the sky within one of the dendrogram's self-gravitating 'leaves'. As these peaks mark the locations of already-forming stars, or of those probably about to form, a self-gravitating cocoon seems a critical condition for their exist-

overlapping features as an option, significant emission found between prominent clumps is typically either appended to the nearest clump or turned into a small, usually 'pathological', feature needed to encompass all the emission being modelled. When applied to molecular-line



1610



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10 minutes removed from this one. They were absolutely on the same straight line and of equal magnitude.

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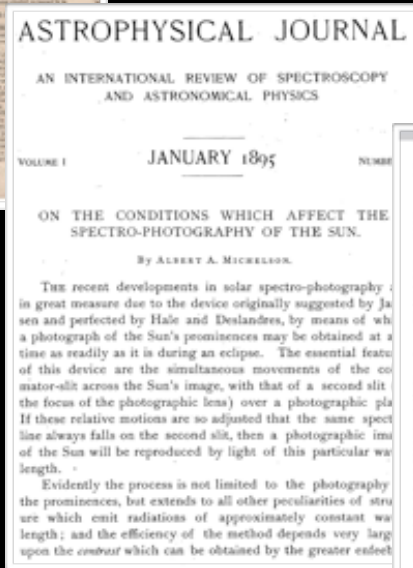
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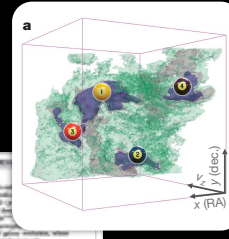
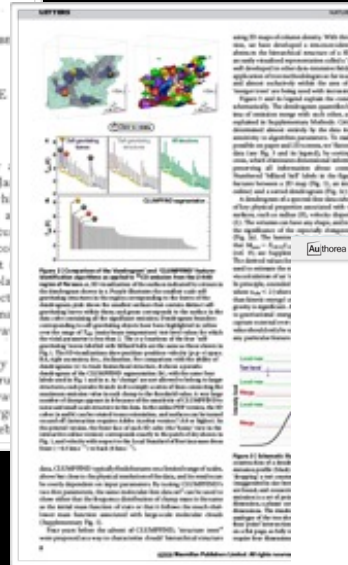


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The "Paper" of the Future

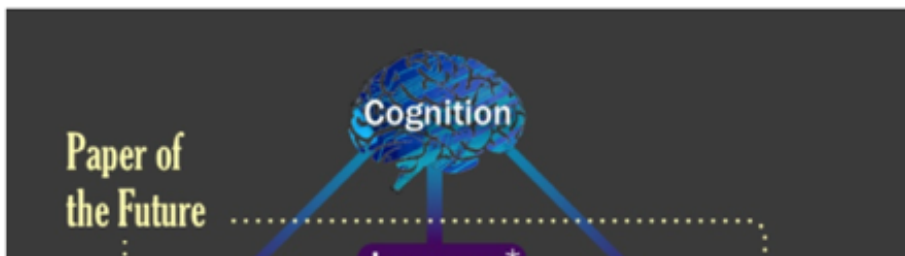
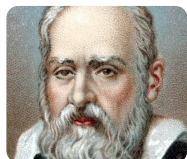
Alyssa Goodman, Josh Peek, Alberto Accomazzi, Chris Beaumont, Christine L. Borgman, How-Huan Hope Chen, Merce Crosas, Christopher Erdmann, August Muench, Alberto Pepe, Curtis Wong

A 5-minute video demonstration of this paper is available at [this YouTube link](#).

1 Preamble

A variety of research on human cognition demonstrates that humans learn and communicate best when more than one processing system (e.g. visual, auditory, touch) is used. And, related research also shows that, no matter how technical the material, most humans also retain and process information best when they can put a narrative "story" to it. So, when considering the future of scholarly communication, we should be careful not to do blithely away with the linear narrative format that articles and books have followed for centuries: instead, we should enrich it.

Much more than text is used to communicate in Science. Figures, which include images, diagrams, graphs, charts, and more, have enriched scholarly articles since the time of Galileo, and ever-growing volumes of data underpin most scientific papers. When scientists communicate face-to-face, as in talks or small discussions, these figures are often the focus of the conversation. In the best discussions, scientists have the ability to manipulate the figures, and to access underlying data, in real-time, so as to test out various what-if scenarios, and to explain findings more clearly. **This short article explains—and shows with demonstrations—how scholarly "papers" can morph into long-lasting rich records of scientific discourse, enriched with deep data and code linkages, interactive figures, audio, video, and commenting.**



3

Konrad Hinsien 3 days ago · Public

Many good suggestions, but if the goal is "long-lasting rich records of scientific discourse", a more careful and critical attitude towards electronic artifacts is appropriate. I do see it concerning videos, but not a word on the much more critical situation in software. Archiving source code is not sufficient: all the dependencies, plus the complete build environment, would have to be conserved as well to make things work a few years from now. An "executable figure" in the form of an IPython notebook wil...

[more](#)

2

Merce Crosas 3 days ago · Public

Konrad, good points; this has been a concern for the community working on reproducibility. Regarding data repositories, Dataverse handles long-term preservation and access of data files in the following way: 1) for some data files that the repository recognizes (such as R Data, SPSS, STATA), which depend on a statistical package, the system converts them into a preservation format (such as a tab/CSV format). Even though the original format is also saved and can be accessed, the new preservation format gua...

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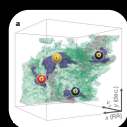
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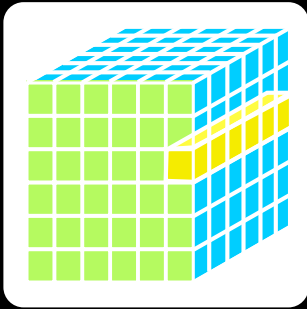
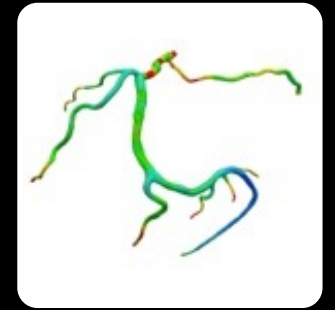
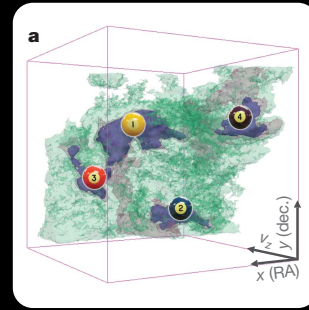
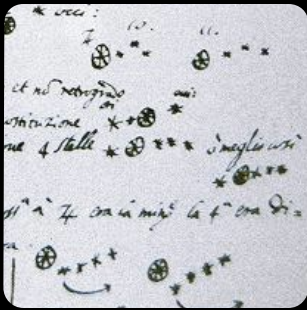
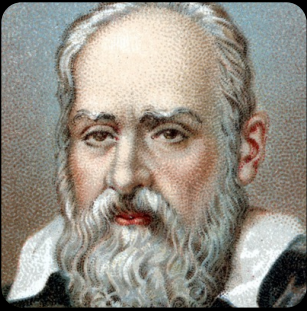
Konrad Hinsien 1 day ago · Public

That sounds good. I hope more repositories will follow the example of Dataverse. Figshare in particular has a very different attitude, encouraging researchers to deposit as much as possible. That's perhaps a good strategy to change habits, but in the long run it could well backfire when people find out in a few years that 90% of those deposits have become useless.

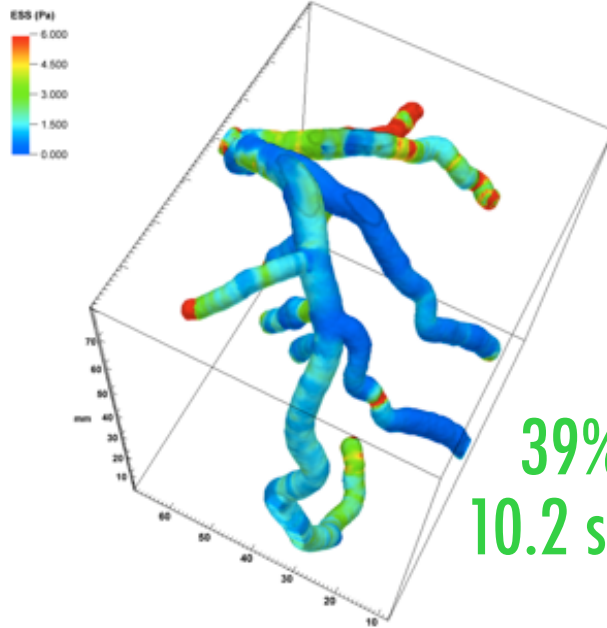
Christine L. Borgman 4 months ago · Private

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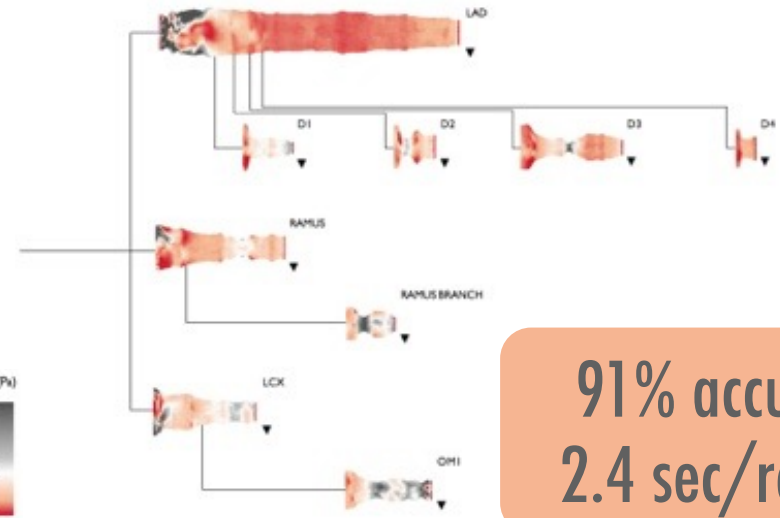




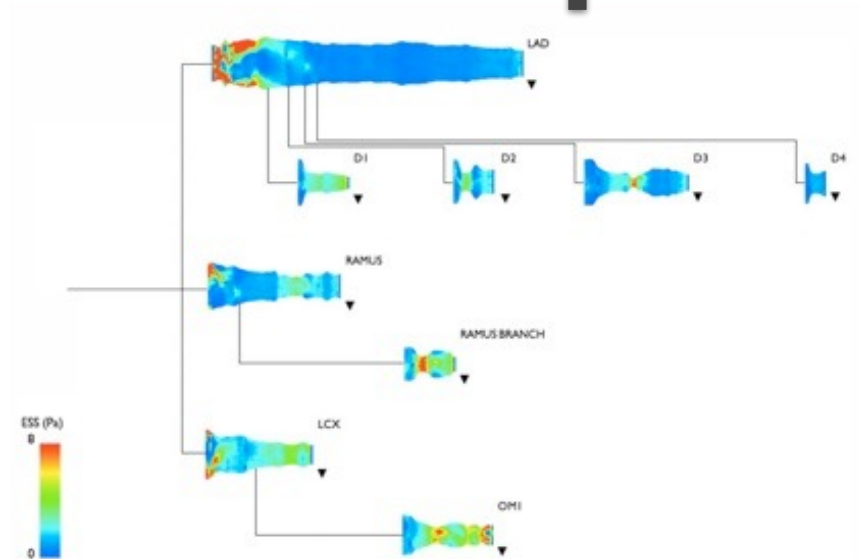
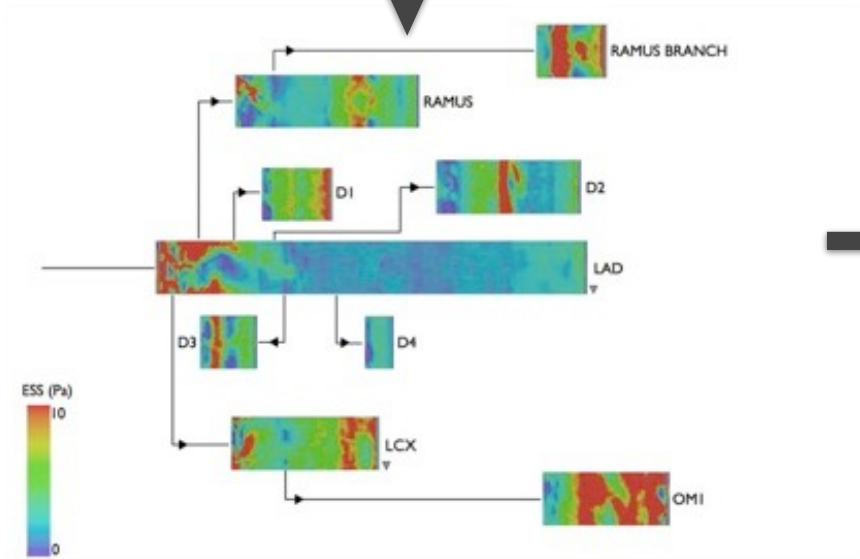
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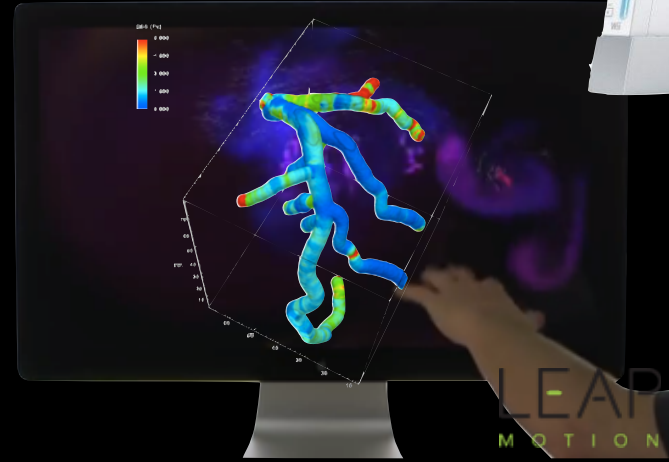
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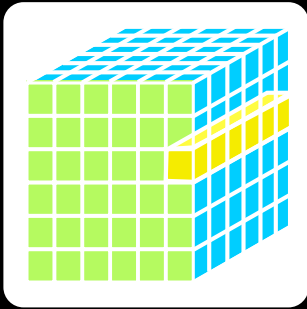
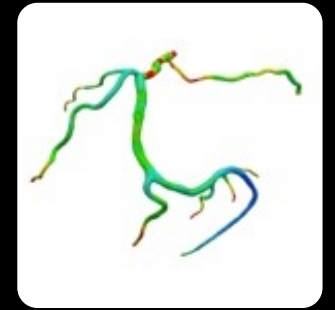
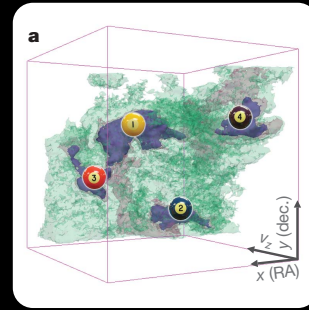
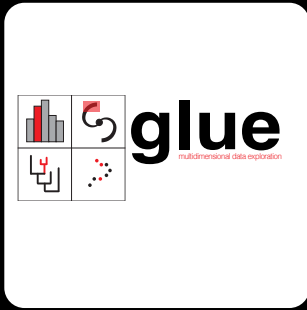
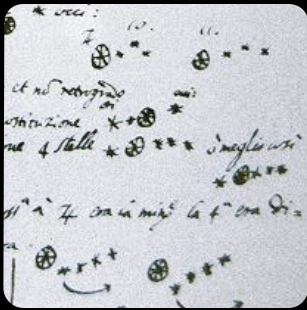
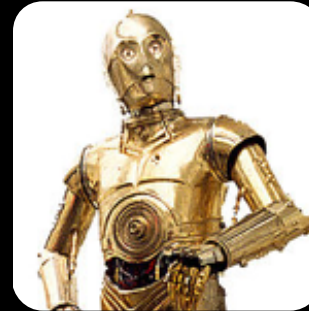
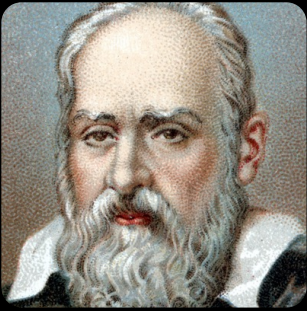


(BUT) SELECTION IN 3D IS AN UNSOLVED PROBLEM



John Tukey's warning:
"details of control can
make or break such a system"







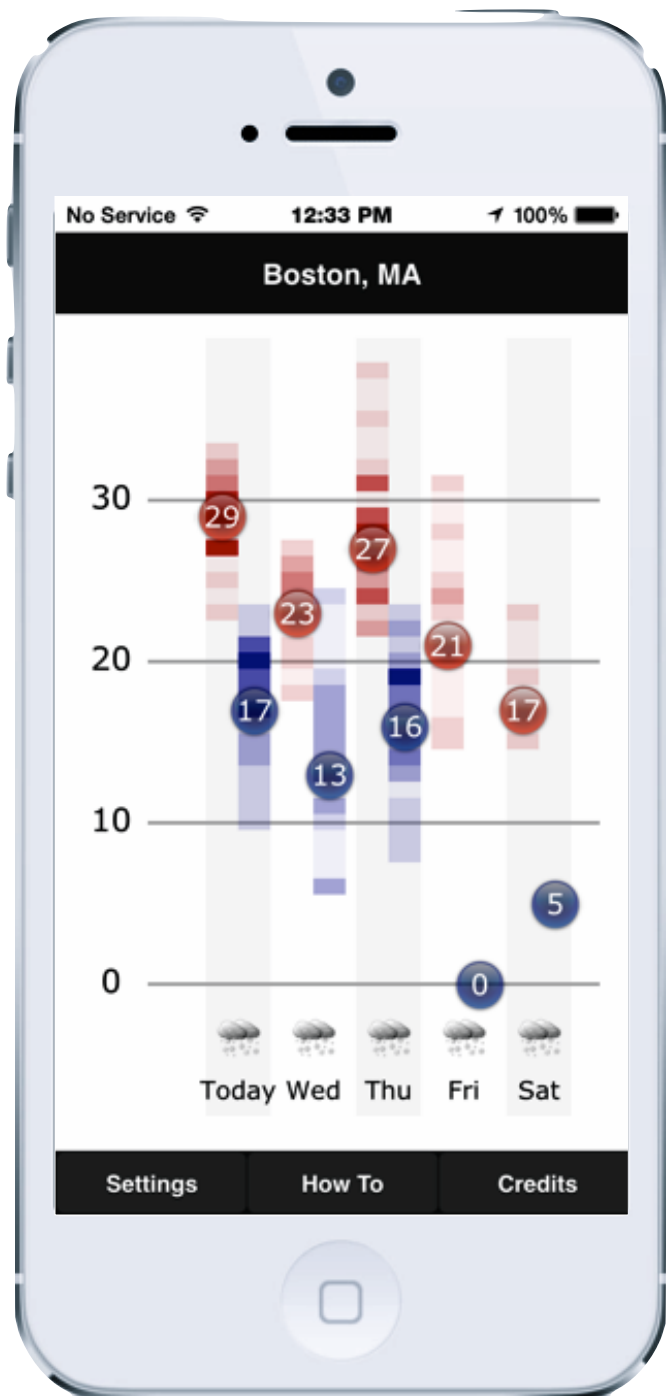
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Historical forecast data from ForecastWatch.

Description

NOTE: Take-A-Sweater currently only has data for Boston, MA. This will be changing with the next release.

This App was created in 2012, for use in the Harvard University General Education course "The Art of Numbers," taught by Prof. Alyssa Goodman. The code was written by Bill Barthelmy of Harvard's Academic Technology Group. Historical data were kindly provided by ForecastWatch, a product of Intellovations, LLC. Current five-day weather forecast data are provided by NOAA...

takesweater.com, and "TakeASweater" in the Apple App Store

COMMUNICATION: LITERATURE AS A FILTER FOR (BIG) DATA



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[Demo]

ADS All-Sky survey on Al... ADS All-Sky survey on Wo... Untitled SIMBAD basic query result Advanced query - Advanc...

www.adsass.org/wwt/?ra=345.42886923995724&dec=56.80696913940664&fov=118.07887634625072&layer=harvard

The ADS All Sky Survey [Open Aladin version](#) Astronomy articles. In the sky.

CHOOSE HEATMAP

Object All Stars Galaxies HII regions Nebulae Other

Band Radio Infrared Ultraviolet X-ray


Custom Harvard/All

Year

BACKGROUND LAYER

Optical 2MASS WISE SFD IRIS GLIMPSE H-alpha ROSAT

Optical Harvard/All



$(\alpha, \delta) = 83.66^\circ, -5.39^\circ$ FOV = 17°

ADS All-Sky Survey is a NASA-funded project



Region: In Perseus and Taurus

ads
NASA

$\alpha(2000) 3h 38m 14s, \delta(2000) +31^{\circ} 25'$
 $\alpha(1875) 3h 30m 30s, \delta(1875) +31^{\circ} 00'$

Area
In Perseus and Taurus

Galactic Coordinates
127°, -18°

Scale
1 cm = 18'.2 or 1 in = 46'.2

Chart Plate & Chart
Table Text

enlarge [+] printable PDF



Bar-p0-p003_sm

Barner's Image of Perseus, www.library.gatech.edu/sp...

December 10

1 comment

astrometry.net

Hello, this is the blind astrometry solver. Your results are: (RA, Dec) center: (54.3096792184, 31.43036374) degrees Orientation: 5.2134889764 deg E of N Pixel scale: 18.516371997 arcseconds Your field contains: NGC 1465 IC 1985 C Per / Ask o Per 40Per 40Per NGC 1333 IC 348 IC 3003 View in World Wide Telescope --- If you would like to have other images solved, please submit them to the astrometry group.

astrometry [group]



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ADS ALL SKY SURVEY

Perseus NGC 1333 California Nebula IC 348 IC 348 IC 348 IC 348 IC 348 IC 348 IC 348 IC 348 IC 348 IC 348

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collections > Open Collections > Bar-p0-p003_sm > astrometry.net

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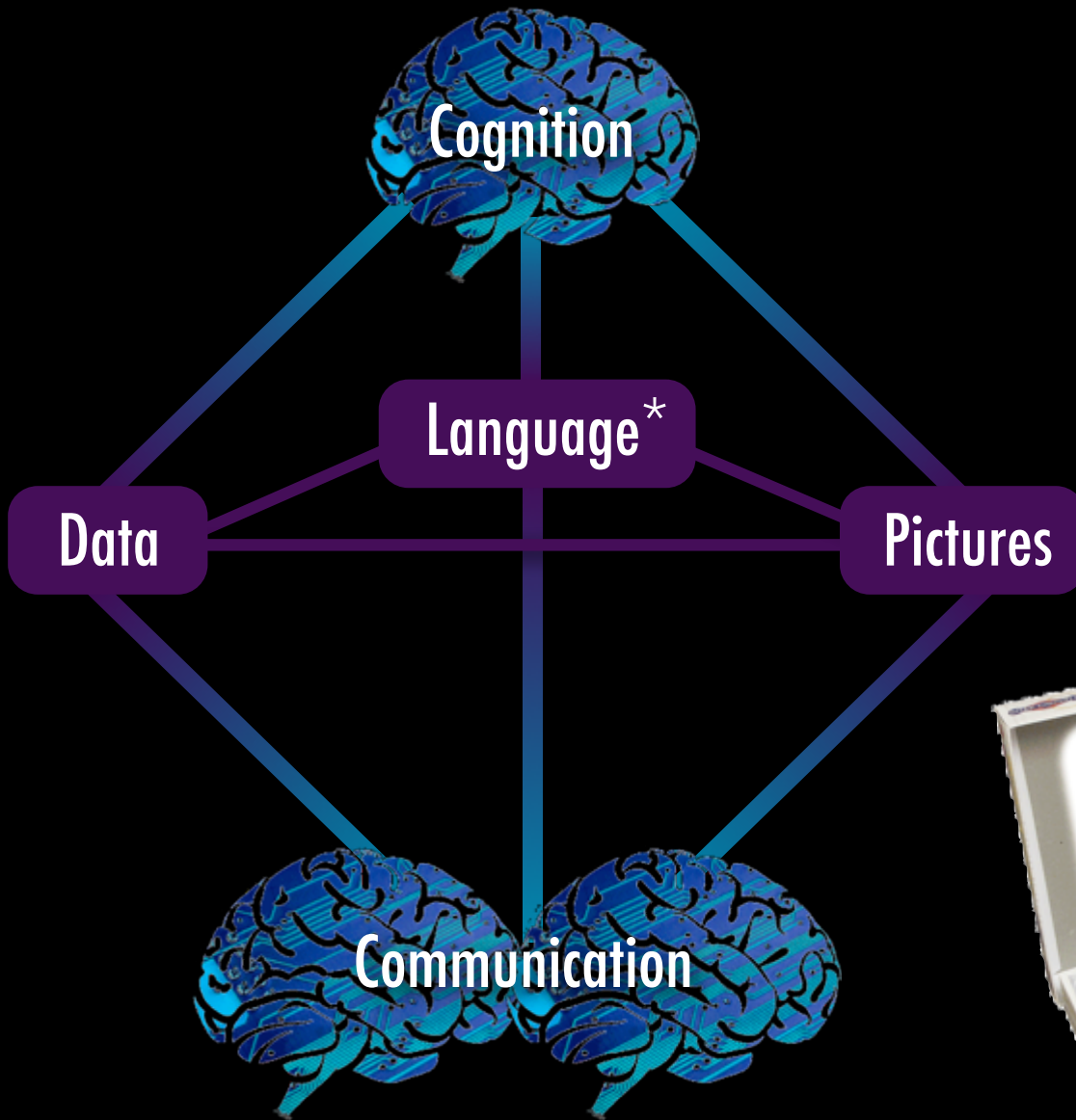
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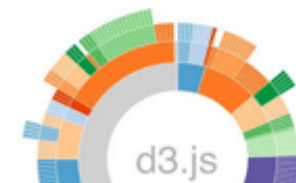
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ask me about the
“Library of the Future,”
at Harvard...

THE FUTURE IS ABOUT INTEGRATION



IP[y]: IPython
Interactive Computing



Patrick Phelps

To: Alyssa Goodman Cc: Chris Beaumont, and 2 more...

Re: glueviz returning to pandas boolean mask

April 27, 2015 at 9:41 PM

Important

PP



Hey Alyssa,

Yeah, I'm a data engineer here at Yelp. I heard about glue a while back and finally got around to checking it out, may present it to my coworkers in a few weeks as it's so useful.

Patrick

On Mon, Apr 27, 2015 at 4:23 PM, Alyssa Goodman <agoodman@cfa.harvard.edu> wrote:

Hi Partrick,

I wholeheartedly agree! And many thanks to Chris for his tremendous work on Glue, and his speedy response to you.

Are you using Glue for work at Yelp? I love Yelp!

Best,

Alyssa

Prof. Alyssa A. Goodman [617.495.9278](tel:617.495.9278) <http://cfa-www.harvard.edu/~agoodman>

Skype: alyssaagoodman

On Apr 27, 2015, at 6:41 PM, Patrick Phelps <phphelps@yelp.com> wrote:

Thanks Chris, glue is such an amazing tool!

Patrick

On Mon, Apr 27, 2015 at 2:51 PM, Chris Beaumont <chrisbeaumont@gmail.com> wrote:

Hi Patrick,

Yes, this is pretty straightforward:

```
app = qglue(df=df)
# define your subset
```

```
# grab the first subset from the first dataset loaded in glue
subset = app.data_collection[0].subsets[0]
```

```
# boolean array
mask = subset.to_mask()
```





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The Free Encyclopedia

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Mario Kart 8

From Wikipedia, the free encyclopedia
(Redirected from Mario Kart 8)

Mario Kart 8 (Japanese: マリオカート8 Hepburn: *Mario Kaito Eito*) is a 2014 kart racing game and the eighth major installment in the Mario Kart series, developed and published by Nintendo for the Wii U video game console. First announced at E3 2013, the game was released worldwide in May 2014.

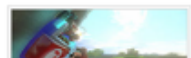
Like other games in the series, in *Mario Kart 8*, players control characters from the Mario franchise and participate in kart racing on various race tracks, using items to hinder opponents or gain advantages. While incorporating game mechanics originally featured in earlier Mario Kart games, *Mario Kart 8* introduces anti-gravity sections that allow players to drive on walls or ceilings. The game features multiple single-player and multiplayer game modes. The game incorporates Miiverse functionality and online multiplayer supported via Nintendo Network.

Mario Kart 8 was a critical and commercial success upon its release, currently holding aggregate critical scores of 88.52% and 88% on GameRankings and Metacritic, respectively. It is the fastest selling Wii U game as of June 30, 2014, with 1.2 million copies sold within the first four days of its release, and 2.82 million copies during its first month.^[R] It's the best-selling Wii U game with almost 5 million copies sold. The game has continued to receive post-release patches and downloadable content, including additional characters, vehicles, and tracks, and support for Nintendo's Amiibo line of figurines.

Contents [hide]

- 1 Gameplay
- 2 Development
- 3 Updates
- 4 Promotion
- 5 Reception
 - 5.1 Sales
 - 5.2 Legacy
 - 5.3 Accolades
- 6 See also
- 7 References
- 8 External links

Gameplay



See also: *Gameplay in the Mario Kart series*
The game continues the traditional gameplay of the Mario Kart series, in which characters from the Mario universe race against each other in go-karts, attempting to hinder their opponents or



Developer(s) Nintendo EAD Group No. 1
Publisher(s) Nintendo
Director(s) Kosuke Yabuki
Producer(s) Hideki Konno^[1]
Composer(s) Shiho Fuji
Atsuko Asahi
Ryo Nagamatsu
Yasuaki Iwata
Series Mario Kart
Platform(s) Wii U
Release date(s) JP May 29, 2014^[2]
NA May 30, 2014
EU May 31, 2014^[3]

en.wikipedia.org/wiki/Mario_Kart_8



OPEN COLLABORATION AND COMMUNICATION

article discussion view source history

Mario Kart 8

Shutterfly
DISCOVER A NEW WAY TO SHOP
STYLES & SPACES
DESIGNED FOR YOU
SHOP BY ROOM >

Mario Kart 8 has been nominated to become a Featured Article!
If you want to support or oppose, go [here](#).

Mario Kart 8 is a game in the Mario Kart series for the Wii U. It is the eighth installment in the main Mario Kart series, and including the arcade games the eleventh overall. Like other Nintendo 3DS and Wii U games, this game can be purchased both physically at retail and digitally through the Nintendo eShop, with the digital version requiring 4949.8 MB (approx. 4.83 GB) of memory to be installed.

A prominent new addition is anti-gravity, allowing players to drive on almost any surface. Elements from Mario Kart Wii and Mario Kart 7 are reused, such as Bikes and 2-Player online from Mario Kart Wii, and gliding, underwater driving, and kart customizing from Mario Kart 7. In addition, ATVs join the returning karts and bikes as a new class of vehicle. The game also features more detail in courses, specifically Retro Tracks, which appear more redesigned than their original appearances.

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 - 5.2 Retro Courses

Shutterfly
INTRODUCING DESIGN-A-WALL
Create a gallery of

Developer(s) Nintendo EAD
Nintendo Bandai Games^[1]
Publisher(s) Nintendo
Platform(s) Wii U
Release date May 29, 2014
May 30, 2014^[2]
May 30, 2014^[3]
May 31, 2014^[4]
May 31, 2014^[5]
Genre Racing
Rating(s) ESRB: Everyone
ESRB: Everyone

www.mariowiki.com/Mario_Kart_8

THE MILKY WAY

“Galactic Plane”



The Milky Way
(Artist's Conception)



“Is Nessie Parallel to the Galactic Plane?”

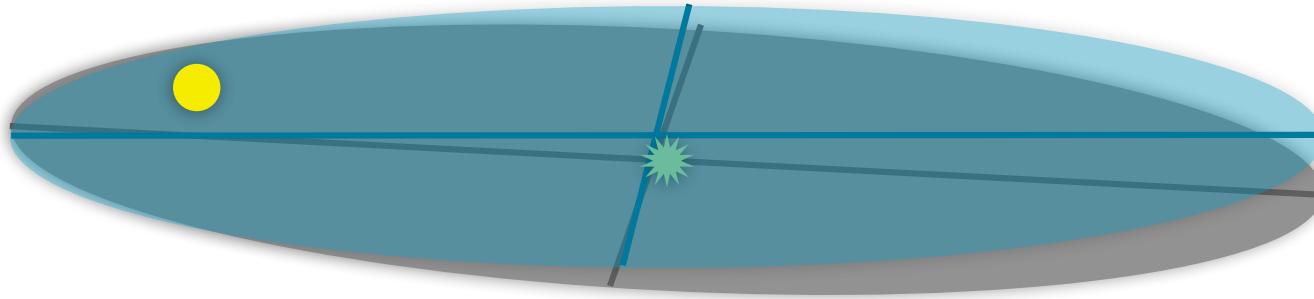


↑
Celestial
North

Yes but why not at Zero of Latitude ($b=0$)?

Where are we, really?

“IAU Milky Way”, est. 1959



True Milky Way, modern

The equatorial plane of the new co-ordinate system must of necessity pass through the sun. It is a fortunate circumstance that, within the observational uncertainty, both the sun and Sagittarius A lie in the mean plane of the Galaxy as determined from the hydrogen observations. If the sun had not been so placed, points in the mean plane would not lie on the galactic equator. *[Blaauw et al. 1959]*

Sun is
~75 light years
“above” the
IAU Milky Way
Plane

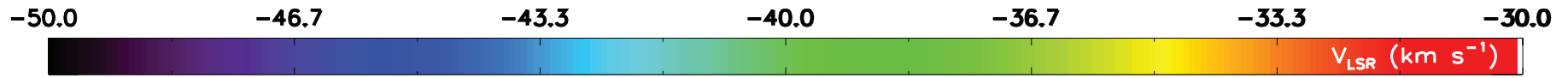
+

Galactic
Center is
~20 light years
offset from the
IAU Milky Way
Center

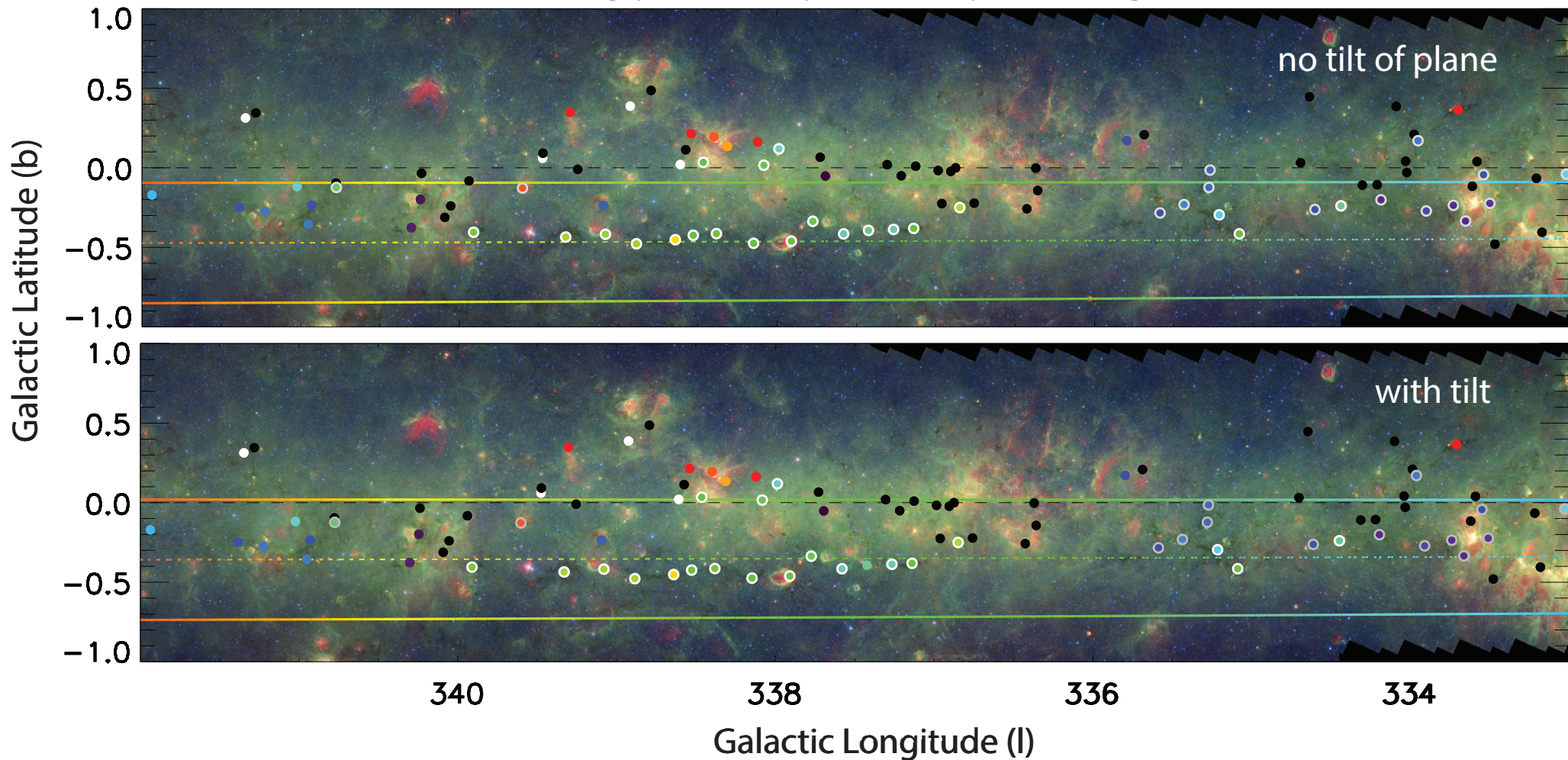
=

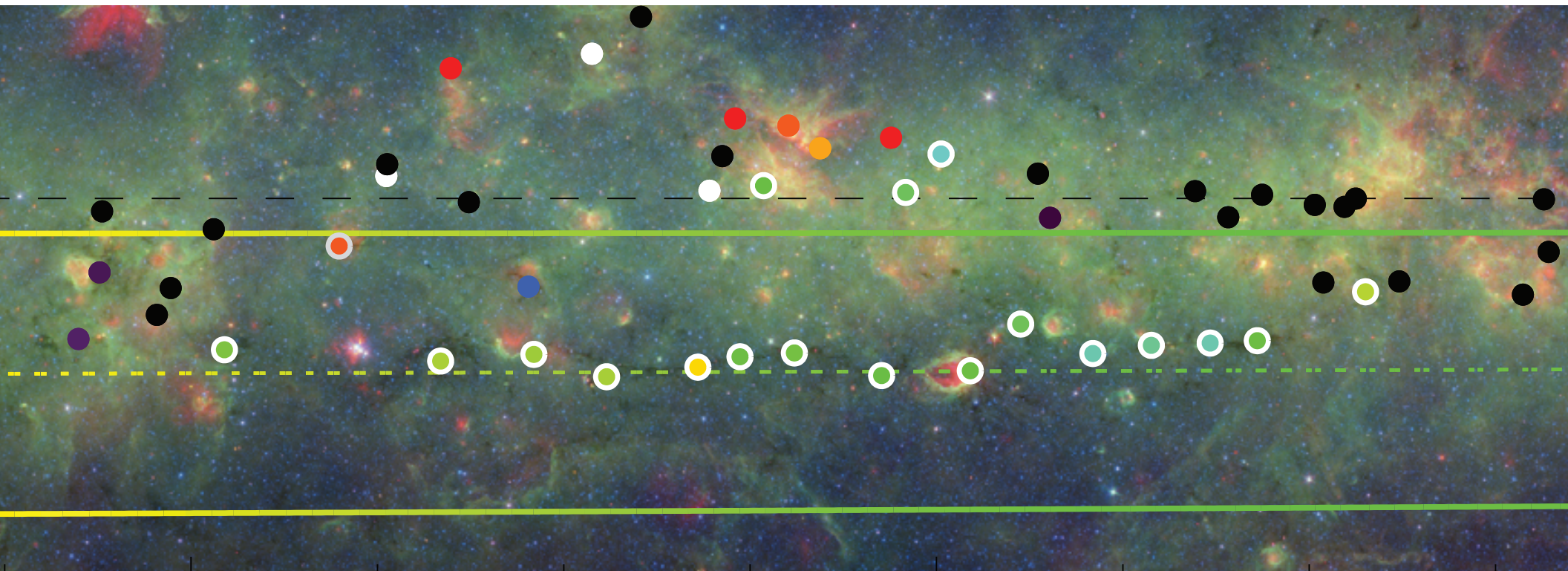
The **Galactic Plane is not quite
where you’d think it is**
when you look at the sky

In the plane! And at distance of spiral arm!



$[Z_0=25.0 \text{ pc}, R_0=8.5 \text{ kpc}, \Theta_0=220 \text{ km/s}]$





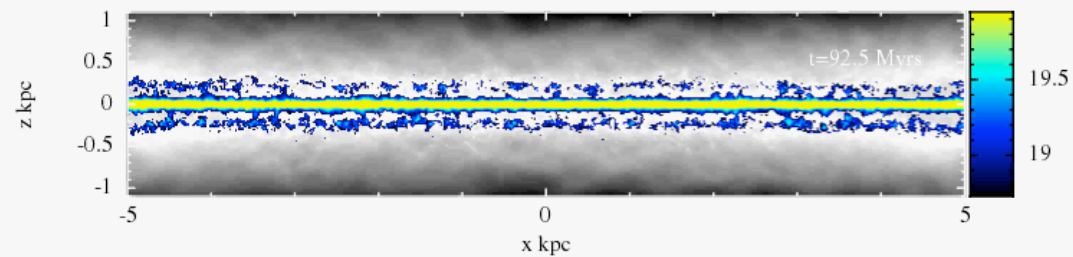
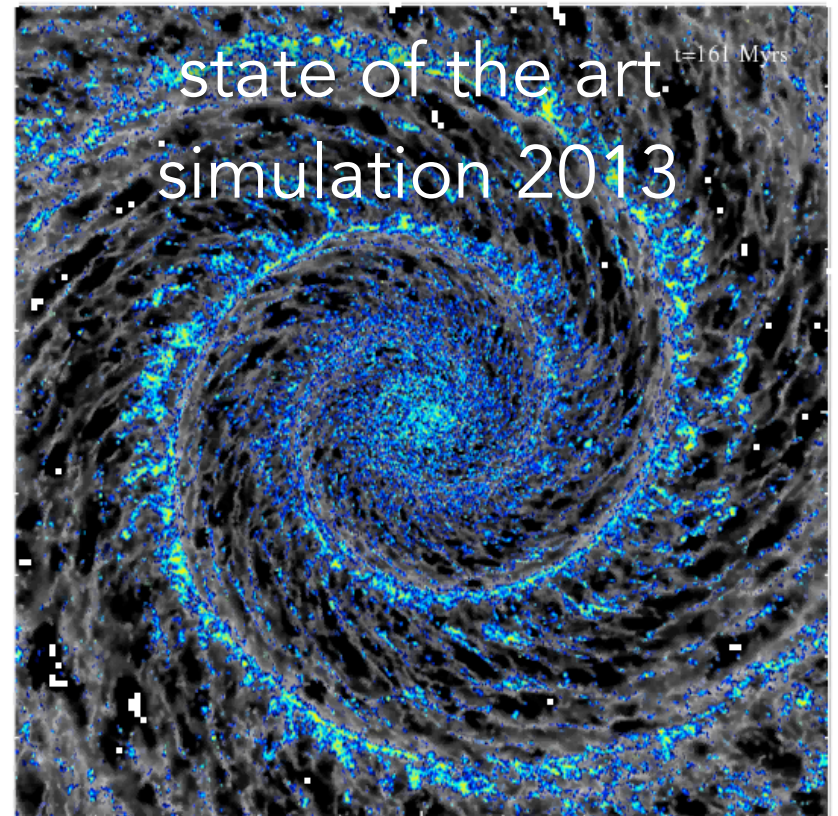
How do we know
the velocities?

...eerily precisely...

A full 3D skeleton?

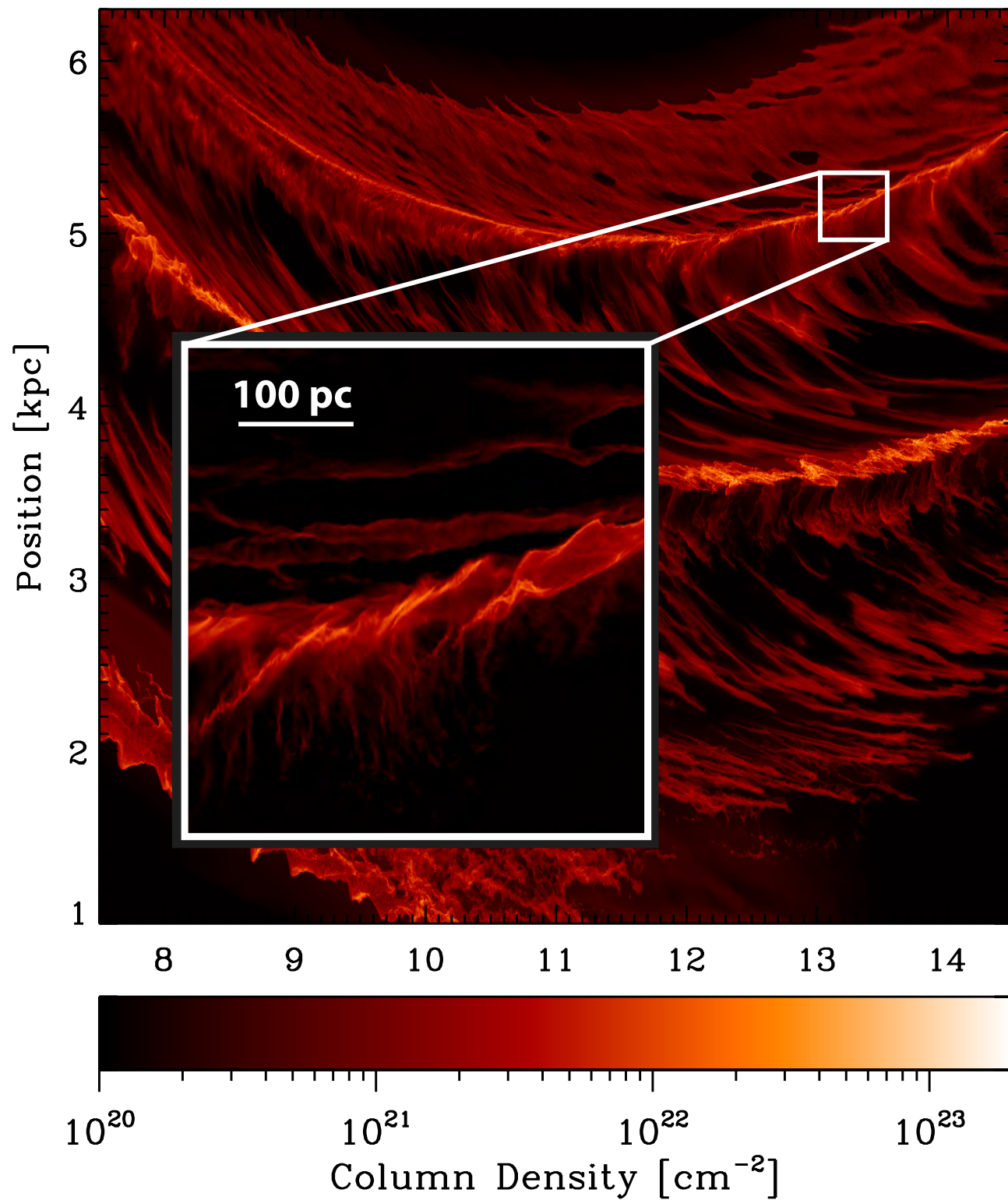


(flipped) image of IC342 from Jarrett et al. 2012; WISE Enhanced Resolution Galaxy Atlas



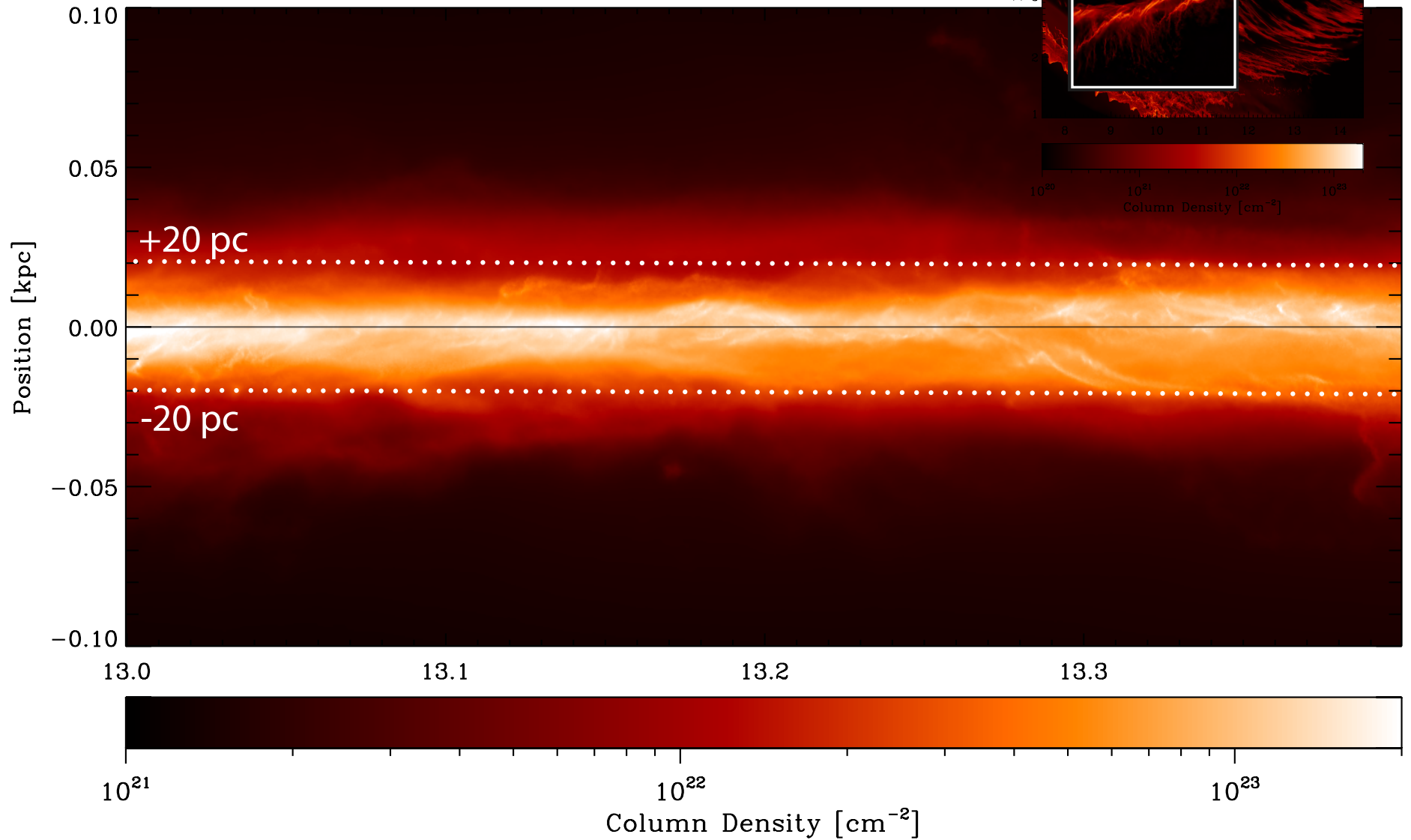
simulations courtesy Clare Dobbs

2014 Simulation



Smith et al. 2014, using AREPO

2014 Simulation



Smith et al. 2014, using AREPO

EDUCATION: VISUALIZATION → NEW WAYS TO LEARN

WorldWide Telescope Ambassadors



wwtambassadors.org

Higher Ed

the 2013 experiment

HARVARD UNIVERSITY
ASTRONOMY 201B
DEMOFEST



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Perkin Lobby and Wolbach Library, 60 Garden Street

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11-12 for drop-in demos
12-12:45 lunch for students & their guests

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